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Subject: How to end game after killing 1 structure  
Posted by [Titan1x77](#) on Sun, 31 Aug 2003 08:55:32 GMT  
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Is there a way to end the game with just the silo(or any other building)destroyed and all the others still intact?

This will be useful for the silo destruction mode on recon warz mod.

Just thought of something...i can send a custom destroy to the other structures...once the silo is down...This will work right?

I'll try that...i know havoc posted a send custom destroy instructions somewhere on the board.

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Subject: How to end game after killing 1 structure  
Posted by [General Havoc](#) on Sun, 31 Aug 2003 10:39:46 GMT  
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Yeah it will work. A powerplant will end the game as well as most other buildings. I'm not sure if a silo alone will end the game when destroyed. Test it and see.

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