Subject: Map list and rotation for THURS 3.20.03 at THE PITS server
Posted by Jarhead on Fri, 21 Mar 2003 00:52:38 GMT
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00: C&C_Volcano.mix
01: C&C_Paradox_Harbor.mix
02: C&C_Walls_Flying.mix
03: C&C_Tropics.mix
04: C&C_Hourglass.mix
05: C&C_River_Canyon.mix
06: C&C_Gigantomachy.mix
07: C&C_Mines.mix
08: C&C_City_Flying.mix
09: C&C_Basin.mix
10: C&C_Complex.mix
11: C&C_Islands.mix
12: C&C_Land.mix
13: C&C_Field.mix
14: C&C_Siege.mix
15: C&C_Mesa.mix

Subject: Map list and rotation for THURS 3.20.03 at THE PITS server
Posted by Aircraftkiller on Fri, 21 Mar 2003 02:06:24 GMT
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Once again, I'll pass on Paradox Harbor. When I want to have my gaming experience turn into pure crap, I'll go play it.

The others are fine. See you later on in there, Jarhead.

Subject: Map list and rotation for THURS 3.20.03 at THE PITS server
Posted by Gizbotvas on Fri, 21 Mar 2003 18:39:48 GMT
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Jarhead, thanks for the news. I'll be on later Friday night, so RELAX....
LOL.