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Subject: Renegade in 1 month...

Posted by [zeph](#) on Thu, 21 Aug 2003 00:10:51 GMT

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The amount of cheats have increased fast lately and I cant imagine how it will be in some weeks or motnhs. Wallhack, clickbot, bighead, damagehack, all that makes a game suck.

I heard someone was trying to make an anit-cheat software and all thumbs up to anyone who is trying to deal with this problem.

I meet cheaters everywhere now, especially in sniper servers. And damage hack people in normal servers.

If EA would treat their games better....its really sad....

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Subject: Re: Renegade in 1 month...

Posted by [Vitaminous](#) on Thu, 21 Aug 2003 00:12:47 GMT

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If EA would treat their games better....its really sad....

Yeah, blame everything on EA! :rolleyes:

EDIT: But I still hope that you'll be back!

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Subject: Re: Renegade in 1 month...

Posted by [England](#) on Thu, 21 Aug 2003 00:24:29 GMT

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AprimezephThe amount of cheats have increased fast lately and I cant imagine how it will be in some weeks or motnhs. Wallhack, clickbot, bighead, damagehack, all that makes a game suck.

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I meet cheaters everywhere now, especially in sniper servers. And damage hack people in normal

servers.

If EA would treat their games better....its really sad....

Yeah, blame everything on EA! :rolleyes:

Aprime serious, stfu.

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Subject: Renegade in 1 month...

Posted by [npsmith82](#) on Thu, 21 Aug 2003 01:38:19 GMT

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I see no real threat of these cheats, assuming you have moderators present (as do 90% of servers out there).

I agree it's a nuisance, but it's an easily managed one.

If someone is suspected of cheating, they're kicked.

If someone is definately cheating, they're banned and their username/IP is blacklisted throughout the entire community.

Simple really.

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Subject: Re: Renegade in 1 month...

Posted by [boma57](#) on Thu, 21 Aug 2003 01:48:46 GMT

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If EA would treat their games better....its really sad....

Allow me to introduce you to my friend paranoia. Zeph, Paranoia. Paranoia, Zeph. I'm sure you two will get along fine.

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Subject: Renegade in 1 month...

Posted by [c0dynamic](#) on Thu, 21 Aug 2003 03:07:00 GMT

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npsmith82I see no real threat of these cheats, assuming you have moderators present (as do 90% of servers out there).

I agree it's a nuisance, but it's an easily managed one.

If someone is suspected of cheating, they're kicked.

If someone is definately cheating, they're banned and their username/IP is blacklisted throughout the entire community.

Simple really.

Agreed no big deal and if you know they are cheating just give them the old "fuck you, you stupid n00b"

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Subject: Renegade in 1 month...

Posted by [Crimson](#) on Thu, 21 Aug 2003 04:25:57 GMT

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Yes, the cheats available are pretty bad. But we've all been playing long enough to know what scores and playing is legit. Most of the owners of the best servers out there are monitoring and posting in the server owner's forum on a regular basis and many people have already been blacklisted, stuck playing in the slums of Renegade server-ville.

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Subject: Renegade in 1 month...

Posted by [Epyon](#) on Thu, 21 Aug 2003 07:24:45 GMT

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Yes, but IPs can change, and new nicks can be registered.

Renegade won't be lasting too much longer, so enjoy it while you can.

Even if you stayed in vechicles, its still bad. Renegade relies on its veichiles as much as it does on the infanty. With out both of them, this game just isin't worth it. Even so, the damage hack, as was used on me earlier, will even take out the veichle portion. It will only be a matter or time, perhaps its time to start listing to reviews on other games now.

And the only anti-cheat software that I have heard of is what will be implemented on WU. From the sound of it, it will do a very good job, stopping all the trainers that are currently out if I am correct. Too bad EA isin't concerend with trivial things like that.

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Subject: Renegade in 1 month...

Posted by [Havoc\\_elite](#) on Thu, 21 Aug 2003 07:30:33 GMT

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luckely renegade has a good ban system, when you get banned your banned never to return... so its kinda contained...

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Subject: Renegade in 1 month...

Posted by [Crimson](#) on Thu, 21 Aug 2003 07:58:47 GMT

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Go to hell, naysayer.

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Subject: Renegade in 1 month...

Posted by [Epyon](#) on Thu, 21 Aug 2003 08:12:49 GMT

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I don't feel like wating in line

And the Renegade ban system dosen't seem to work so well ...

I think it can ban by serial on GSA, but who the fuck plays there? And all these servers run their own type of .. whatever you call it .. and don't ban well, at all.

---

Subject: Renegade in 1 month...

Posted by [Deathgod](#) on Thu, 21 Aug 2003 19:13:04 GMT

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As much as it saddens me, Epyon is right. The only real way I can see to prevent the damage hack besides running a client on every machine to watch for it a la Punkbuster is to remove all mod support. Not many people will be willing to download that this late in the game's lifespan, and if you remove the mod file support it will kill what is left of this game.

Don't get me wrong, I plan on playing until everyone on WOL is banned from our servers for cheating or until no one is left to play with, but I don't think it's going to be too much longer. Once Halo comes out on PC Ren will finally take a step out of the limelight.

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Subject: Renegade in 1 month...

Posted by [KIRBY098](#) on Thu, 21 Aug 2003 19:27:06 GMT

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Deathgod I plan on playing until everyone on WOL is banned from our servers.

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AHA! I knew it.

Do you guys still have a server? I haven't seen FUD except for that brass monkey thing. Is that the new one?

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Subject: Renegade in 1 month...  
Posted by [TheMouse](#) on Thu, 21 Aug 2003 19:37:08 GMT  
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this community is falling apart. its like the witch hunts (i think someone already posted something like this) but there are shouts of "Cheater!" and "n00b!" and people are biting each others heads off, flaming ack, and each other. as that guy in planet of the apes said, why can't we all just... get along?

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Subject: Renegade in 1 month...  
Posted by [Crimson](#) on Thu, 21 Aug 2003 21:29:34 GMT  
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Halo isn't going to kill Renegade. That's what they said about every game that has come out.

This community had survived script kiddies crashing servers, beacon/leave exploits, DDOS attacks, WOL outages, and we come back ready to kick some more ass. The current problems with playing online may lessen some people's ability to play... but I guarantee you once anti-cheat measures are in place (and they WILL be in place), everyone will dust off their Renegade CDs and play again.

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Subject: Re: Renegade in 1 month...  
Posted by [SuperTech](#) on Thu, 21 Aug 2003 21:32:19 GMT  
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zephThe amount of cheats have increased fast lately and I cant imagine how it will be in some weeks or months. Wallhack, clickbot, bighead, damagehack, all that makes a game suck.

I heard someone was trying to make an anti-cheat software and all thumbs up to anyone who is trying to deal with this problem.

I meet cheaters everywhere now, especially in sniper servers. And damage hack people in normal servers.

If EA would treat their games better....its really sad....

You know, I play a LOT of Renegade and I have no idea what you are talking about. I've only seen a handful of cheats, such as:

A GDI guy that was on the NOD side and yet was able to damage GDI units (don't ask, hard to explain).

Shooting through mountains with a sniper rifle.

Base to base MRLing

Tunnel beacons

OB walking

I never seen a damage bot. WTF is bighead anyways?

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Subject: Renegade in 1 month...

Posted by [Aurora](#) on Thu, 21 Aug 2003 21:32:58 GMT

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Halo is no where near even the type of game Renegade is.

Halo = CTF, or Most Frags.

Renegade = Base Kill

Two totally different games. Don't compare them.

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Subject: Renegade in 1 month...

Posted by [Try\\_lee](#) on Thu, 21 Aug 2003 21:49:35 GMT

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Ever since... let's see... 2 or 3 months after the release of Renegade, people have continually told me that the game is doomed, people will all leave to play another game and Renegade will be forgotten.

There's been things just as bad as the current 'crisis' and possibly even worse throughout the life of Renegade (everyone remembers the first time they had a friendly beacon placed on their pedestal) . But as ever we'll weather the storm, survive, and come through stronger than we've ever been. These cheats will soon be sorted and Renegade will continue to prosper... for a while...

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Subject: Renegade in 1 month...

Posted by [Deathgod](#) on Fri, 22 Aug 2003 18:52:28 GMT

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Kirby: Yes, that is a new one. Our 1st server has been up and down over the summer following

when we've been on vacation. The 2nd one is on a better connection anyhow. We might be having a 3rd come along soon if I can persuade my family to get a new PC.

Crimson: I didn't say Halo would kill Ren. I said Halo would make Ren step out of the limelight for me. I'll still be playing Renegade but it'll be nice to play a game that's actually supported after it's released.

Aurora: No shit, sherlock. The sky is blue too, in case you didn't know. However, Halo is a far more polished and presentable game than Renegade is, and I am fairly certain it'll have a much larger fanbase as well.

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Subject: Renegade in 1 month...

Posted by [Crimson](#) on Fri, 22 Aug 2003 22:29:05 GMT

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Um, it's not that big a deal the EA isn't supporting Renegade much anymore, the game itself is still fun and addicting, bugs and all, or else you wouldn't still be here.

We will get past these cheats and they will be stopped, just like we stopped the beacon/leave exploit, and just like we got past the outage of WOL. Anyone who doesn't stay, good riddance.

---

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Subject: Renegade in 1 month...

Posted by [cowmisfit](#) on Fri, 22 Aug 2003 23:19:29 GMT

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CrimsonUm, it's not that big a deal the EA isn't supporting Renegade much anymore, the game itself is still fun and addicting, bugs and all, or else you wouldn't still be here.

We will get past these cheats and they will be stopped, just like we stopped the beacon/leave exploit, and just like we got past the outage of WOL. Anyone who doesn't stay, good riddance.

I AGREE WITH THAT TOTALLY 100%. IN THE END THE DIE HARD C&C FANS WILL REMAIN AND THE NOOBS WILL NOT.....AND THAT JUST MEANS LESS NOOBS WHATS WRONG WITH THAT LOL..... I JUST HOPE YOUR RIGHT AND THAT RENEGADE DOESNT TUREN INTO AN COUNTER-STRIKE EVERYONE WHO IS GOOD IS A CHEATER TYPE OF THING. BUT I THINK IT IS A BIG DEAL THAT EA ISNT SUPPORTING IT NOT IN THE SENSE AS WE NEED THEM BUT AS THAT WE SHOULD MAKE IT A BIG DEAL THAT THEY DONT GIVE A SHIT ABOUT THERE GAMES JUST A QUICK BUCK... EVERYONE SHOULD KNOW THAT.

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Subject: Renegade in 1 month...

Posted by [Commando no. 448](#) on Sat, 23 Aug 2003 00:14:13 GMT

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Anyone know if it is possible to make something like Cheating-Death

(www.unitedadmins.com/cdeath-why.php), that would apply to the concept of blocking cheats rather than searching for them in renegade?

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Subject: Renegade in 1 month...  
Posted by [Crimson](#) on Sat, 23 Aug 2003 00:33:14 GMT  
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There is something in progress... I know about it, but I'm not in charge of it. Just know that there are skilled programmers working on the issue.

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Subject: Renegade in 1 month...  
Posted by [Majiin Vegeta](#) on Sat, 23 Aug 2003 02:03:01 GMT  
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CrimsonThere is something in progress... I know about it, but I'm not in charge of it. Just know that there are skilled programmers working on the issue.  
i hope this is sorted fast becuae i played my last sniper game today until this is out

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Subject: Renegade in 1 month...  
Posted by [cowmisfit](#) on Sat, 23 Aug 2003 09:36:37 GMT  
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Majiin VegetaCrimsonThere is something in progress... I know about it, but I'm not in charge of it. Just know that there are skilled programmers working on the issue.  
i hope this is sorted fast becuae i played my last sniper game today until this is out

hmm i havnt been on in a few days is it gettin that bad? before i thought i had seen a few mabey but i try not to accuse people because i know i hate it when people say i cheat but i am just good. Guess ill have to get on and take a look. :twisted: :twisted:

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Subject: Renegade in 1 month...  
Posted by [Jaspah](#) on Sat, 23 Aug 2003 12:42:32 GMT  
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Its really bad, Cheats are prodcasted daily on Renegade Chat.

I don't think its going to survive this mess.

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Subject: Renegade in 1 month...

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Posted by [cowmisfit](#) on Sat, 23 Aug 2003 13:06:19 GMT

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It will survive!! even if there are cheaters in every game i go into i will still play it like i still play counter strike... its still fun and on ren i still kill them cheaten fags.

---

Subject: Renegade in 1 month...

Posted by [Tr0janM4n](#) on Sat, 23 Aug 2003 17:09:51 GMT

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Actually, getting accused of cheating whenn your not cheating is kind of a compliment. They're just saying 'your killing me and I can't accept it!!'.

As of this moment I am writing down the names of people that are cheating (i mean come on, 85 kills in 20 mins. using a black hand?) I dont know exactly what I am going to do with this list or whether anyone cares or not, but oh well. I can keep a secret if thats what it comes down to.

As for the whole sniping thing, I guess its time I learn how to own with a deadeye or black hand instead of havoc. :rolleyes: :oops:

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Subject: Renegade in 1 month...

Posted by [LTKirovy](#) on Sun, 24 Aug 2003 00:35:59 GMT

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CrimsonUm, it's not that big a deal the EA isn't supporting Renegade much anymore, the game itself is still fun and addicting, bugs and all, or else you wouldn't still be here.

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Yes "We" is incorrect. Westwood fixed it, and as you know they no longer exist

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Subject: Renegade in 1 month...

Posted by [Crimson](#) on Sun, 24 Aug 2003 01:11:56 GMT

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We still have skilled programmers on our side, and something with EA going on that I don't know the current status of.

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Subject: Renegade in 1 month...

Posted by [Renx](#) on Sun, 24 Aug 2003 02:50:25 GMT

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omg i hate it when mods kick me and say I was cheating. I like to snipe, and I've gotten pretty good at it. But the bad thing is, after someone gets tired of me killing them straight time, they say im cheating and sometimes, the mod is dumb enough to boot me. I don't even know how to find those things.

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