Subject: C&C Mars Additional Images Posted by Aircraftkiller on Wed, 13 Aug 2003 19:14:48 GMT View Forum Message <> Reply to Message

Carved out the Valles Marineris in the Mars level... Otherwise known as huge canyons.

Both bases are complete.

The Nod base by the smaller of the two canyons.

The GDI base, by the largest canyon.

There is no physical boundary that prevents you from falling to your d0om. So don't drive off or jump off. You will regret it.

Subject: C&C Mars Additional Images Posted by spreegem on Wed, 13 Aug 2003 19:48:39 GMT View Forum Message <> Reply to Message

Looks good

Subject: C&C Mars Additional Images Posted by Skier222 on Wed, 13 Aug 2003 19:58:48 GMT View Forum Message <> Reply to Message

whts up with the texture of teh Tiberium silo?

looks good though, keep up the good work

Subject: C&C Mars Additional Images Posted by maytridy on Wed, 13 Aug 2003 20:05:41 GMT View Forum Message <> Reply to Message

Looks cool!

You should add like a crashed UFO or maybe a crashed space shuttle!

sure make a little rover just have a random waypath though the level!

Subject: C&C Mars Additional Images Posted by Renx on Wed, 13 Aug 2003 21:15:46 GMT View Forum Message <> Reply to Message

Laser2150sure make a little rover just have a random waypath though the level!

lol, that would be so cool.

Nice Work Ack.

Subject: C&C Mars Additional Images Posted by Nodbugger on Wed, 13 Aug 2003 21:31:41 GMT View Forum Message <> Reply to Message

looks like artillery paradise.

Subject: C&C Mars Additional Images Posted by Sk8rRIMuk on Thu, 14 Aug 2003 09:39:07 GMT View Forum Message <> Reply to Message

This looks super kool....

Dunno about a rover but a rover with a random waypath but a shooting star or coment would really add to the atmosphere.

Looking gud tho .

Subject: Re: C&C Mars Additional Images Posted by TeMpLaR on Sat, 16 Aug 2003 15:33:15 GMT View Forum Message <> Reply to Message

AircraftkillerBoth bases are complete.

its some pretty good work there aircraftkiller but the surface isn't looking that good :rolleyes:

Subject: C&C Mars Additional Images Posted by General Havoc on Sat, 16 Aug 2003 15:54:24 GMT View Forum Message <> Reply to Message

We know what the screenshots look like no need to quote them again.

Subject: C&C Mars Additional Images Posted by TeMpLaR on Sat, 16 Aug 2003 15:58:25 GMT View Forum Message <> Reply to Message

General HavocWe know what the screenshots look like no need to quote them again.

i forgot to let them out, so ... : twisted:

Subject: C&C Mars Additional Images Posted by mike9292 on Sat, 16 Aug 2003 20:09:08 GMT View Forum Message <> Reply to Message

i dont c whats special about it

Subject: C&C Mars Additional Images Posted by Aircraftkiller on Sat, 16 Aug 2003 20:29:21 GMT View Forum Message <> Reply to Message

Because you're a n00b, that's why.

It's been sent to Lion, should be up today or tomorrow.

Subject: C&C Mars Additional Images Posted by Ferhago on Sat, 16 Aug 2003 20:36:47 GMT View Forum Message <> Reply to Message AircraftkillerBecause you're a n00b, that's why.

It's been sent to Lion, should be up today or tomorrow.

Cool

\*hovers around cncden\*

Subject: C&C Mars Additional Images Posted by General Havoc on Sat, 16 Aug 2003 20:40:31 GMT View Forum Message <> Reply to Message

It still looks like a camping map from hell but the playtest will tell us that. I'm sure renbattle, moonlightshakers and the pitts will have it on their large server soon. Can't wait to play it though it does look good.

Subject: C&C Mars Additional Images Posted by Aircraftkiller on Sat, 16 Aug 2003 20:41:59 GMT View Forum Message <> Reply to Message

How the hell can you camp in that level? It's nearly impossible with all the routes you can attack from.

Subject: C&C Mars Additional Images Posted by Infinint on Sat, 16 Aug 2003 21:24:31 GMT View Forum Message <> Reply to Message

i have a question, did you lower the gravity in your map? mars has 37.7% then the gravity earth does

Subject: C&C Mars Additional Images Posted by YSLMuffins on Sat, 16 Aug 2003 22:39:37 GMT View Forum Message <> Reply to Message

Wh3333!!!

Subject: C&C Mars Additional Images Posted by Dante on Mon, 18 Aug 2003 01:23:13 GMT View Forum Message <> Reply to Message oh, forgot to ask, what is the childs playground doing in the middle of the map, looks like a slide and a swing set.

Subject: C&C Mars Additional Images Posted by Imdgr8one on Mon, 18 Aug 2003 01:39:33 GMT View Forum Message <> Reply to Message

Danteoh, forgot to ask, what is the childs playground doing in the middle of the map, looks like a slide and a swing set.

LOL, I thought it was some platforms and a few dishes...

Subject: C&C Mars Additional Images Posted by Aircraftkiller on Mon, 18 Aug 2003 01:48:05 GMT View Forum Message <> Reply to Message

I removed it two days ago, it's not in the final version.

Subject: C&C Mars Additional Images Posted by spreegem on Mon, 18 Aug 2003 02:03:15 GMT View Forum Message <> Reply to Message

I wanted the advanced cild's playground thing LOL!! it looks awesome, it's bee funny \* See's Havoc sliding down teh slide \*

Subject: C&C Mars Additional Images Posted by dufis791 on Mon, 18 Aug 2003 02:54:06 GMT View Forum Message <> Reply to Message

where can i get this map? i would love to play it. i wish i could make my own, i really suck at it, prob just my lack of creativity. neway, where can i d/l this map?