

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [SomeRhino](#) on Thu, 20 Mar 2003 02:51:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

<http://www.n00bstories.com/image.gallery.php?folder=97>

Thanks to Crimson for adding folder support to n00bstories. Now I don't have to post a hundred links, and you can view a thumbnail of the image before opening the full size.

As I am only fixing vis errors now, Conquest Winter has now entered the beta stage! Anyone who wants to test the map, please email me, and I'll get you the link to the beta download shortly after I upload it, which should be within a day or two. You'll receive further instructions from there.

Email me at [SomeRhino@juno.com](mailto:SomeRhino@juno.com) if you want to test.

Thanks.

---

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [Doitle](#) on Thu, 20 Mar 2003 03:13:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Wow man! Great map! That house looks so cool. I'd love to test it. My e-mail is [Doitle@hotmail.com](mailto:Doitle@hotmail.com) but I'll send you a e-mail too.

---

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [Vitaminous](#) on Thu, 20 Mar 2003 03:21:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

[admin@glitch-designs.net](mailto:admin@glitch-designs.net)

---

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [Sk8rRIMuk](#) on Thu, 20 Mar 2003 16:34:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I wana test will e-mail now ...

Nice screenies aswell this loks like another hit for you .

-Sk8rRIMuk

---

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [Yano](#) on Thu, 20 Mar 2003 23:21:38 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

Cool map

---

---

Subject: New Conquest Winter screens, need beta testers

Posted by [MeXadiaz](#) on Thu, 20 Mar 2003 23:33:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

mexadiaz@charter.net.

---

---

Subject: New Conquest Winter screens, need beta testers

Posted by [Yano](#) on Fri, 21 Mar 2003 00:25:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

O yes, I emailed you

---

---

Subject: New Conquest Winter screens, need beta testers

Posted by [SomeRhino](#) on Fri, 21 Mar 2003 18:17:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Beta emails have been sent.

---

---

Subject: New Conquest Winter screens, need beta testers

Posted by [Majin Vegeta](#) on Fri, 21 Mar 2003 20:33:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

kewl man great map i like it...found alot of vis errors got sum on screenshots if ya like em...found a problem where the oblisk can be distracted by a person but other than that..the map is great i will try hard to get this in our rotation on the moonlightshakers

---

---

Subject: New Conquest Winter screens, need beta testers

Posted by [SomeRhino](#) on Fri, 21 Mar 2003 20:40:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you got some screens of vis errors, then I could use them. If you can, convert them to jpeg and zip them up, then you can email them to me. If the file is larger than a megabyte, then use AIM to send it, if you have it.

---

---

Subject: New Conquest Winter screens, need beta testers  
Posted by [Majiin Vegeta](#) on Fri, 21 Mar 2003 20:57:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

SomeRhinolf you got some screens of vis errors, then I could use them. If you can, convert them to jpeg and zip them up, then you can email them to me. If the file is larger than a megabyte, then use AIM to send it, if you have it.

well im uploading to n00bstories so you can view...give link in a mo....

damn 56k here they are

folder

oh btw the repair bays...dont work..

---