
Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Fri, 08 Aug 2003 21:53:11 GMT
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Hey all i was just experimenting and trying to find away to make Double weapons work well i got it to work parcially as you can see here

Both guns move when you shoot but im not finised converting it totaly for example the Reload animations is a little messed at the moment and both hands are on the right hand gun I think all these problem are fixible this is just progress i never really finished it yet i was just so exited o ya the boxes on the right gun are the bones i just forgot to hide them.

Once I do custom Hand postions with a differnt model in place i think it will work out. I know all you are probly thinking do bullets come out of both barrels. Sadly the answer is no but you dont even notice and that doesnt mean that it cant be done i just never tested putting 2 mussel bones in. Hey RenAlert contact me if your looking for a person to make this happen for Tanya. Im out for the weekend peace.

P.S for the reload animations that can be fixed fairly easily to by just making the guns go of camer and then back. So its looking good.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Gernader8](#) on Fri, 08 Aug 2003 21:57:02 GMT
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Good work

It reminds me of playing Goldeneye from an odd reason...

Subject: Look Double Weapons Progress Pics !!!!
Posted by [maytridy](#) on Fri, 08 Aug 2003 21:59:14 GMT
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Nice work!! As soon as you're finished, we will implement it into Modern Warfare. Great job man!!

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Havoc 89](#) on Fri, 08 Aug 2003 22:09:23 GMT
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Nice... that is an Awesome Job

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Yano](#) on Fri, 08 Aug 2003 22:11:27 GMT
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Gernader8Good work

It reminds me of playing Goldeneye from an odd reason...
Me too

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Wild1](#) on Fri, 08 Aug 2003 22:48:43 GMT
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THat's what Ren Alert was looking for!

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Fri, 08 Aug 2003 22:55:32 GMT
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YanoGernader8Good work

It reminds me of playing Goldeneye from an odd reason...
Me too
same here

Subject: Look Double Weapons Progress Pics !!!!
Posted by [mike9292](#) on Fri, 08 Aug 2003 22:58:32 GMT
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i already did it it last year! not really but looks awesome

Subject: Look Double Weapons Progress Pics !!!!
Posted by [boma57](#) on Sat, 09 Aug 2003 01:58:24 GMT
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Wild1THat's what Ren Alert was looking for!

Well, I'm a Ren Alert weapons guy now, and I know how to do it

Subject: Look Double Weapons Progress Pics !!!!

Posted by [forsaken](#) on Sat, 09 Aug 2003 02:27:33 GMT

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dual colt .45/desert eagle, is what i'm thinking about

Subject: Look Double Weapons Progress Pics !!!!

Posted by [Havoc 89](#) on Sat, 09 Aug 2003 02:38:53 GMT

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forsakendual colt .45/desert eagle, is what i'm thinking about

its impossiable to controll 2 Desert Eagles. are u mad?

Subject: Look Double Weapons Progress Pics !!!!

Posted by [warranto](#) on Sat, 09 Aug 2003 02:46:34 GMT

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I know it's early, but how are you planning to solve the ammo situation? Will the both run off the same "clip" and reserve, or will there be seperate ammo usage?

Subject: Look Double Weapons Progress Pics !!!!

Posted by [xSeth2k2x](#) on Sat, 09 Aug 2003 02:52:31 GMT

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Nice.

could just make it move like below screen so its not even seen

Subject: Look Double Weapons Progress Pics !!!!

Posted by [maytridy](#) on Sat, 09 Aug 2003 03:03:13 GMT

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Quote:it snot

It snot. Hehe.

Subject: Look Double Weapons Progress Pics !!!!

Posted by [pulverizer](#) on Sat, 09 Aug 2003 09:00:32 GMT

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very good job. and yeah, it reminds me on golden eye...

good job

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Infinint](#) on Sat, 09 Aug 2003 09:05:21 GMT
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COOL
you know what would be really nice... dual lazor chain guns :twisted: MUHAHAHA

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Sat, 09 Aug 2003 09:14:51 GMT
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InfinintCOOL
you know what would be really nice... dual lazor chain guns :twisted: MUHAHAHA
that would be cool

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Infinint](#) on Sat, 09 Aug 2003 09:22:41 GMT
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even better is dual ion cannons or rail guns
or dual repair guns or dual rocket luanchers or dual tesla guns

(umm... i think any gun would be cool with 2)

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Sat, 09 Aug 2003 11:55:10 GMT
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Infininteven better is dual ion cannons or rail guns
or dual repair guns or dual rocket luanchers or dual tesla guns

(umm... i think any gun would be cool with 2)
yeah double repair guns that will be very hard to do if you look they ues 2 hands for just one

Subject: Look Double Weapons Progress Pics !!!!
Posted by [General Havoc](#) on Sat, 09 Aug 2003 11:59:37 GMT
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Ren Alert FAQ:

Q: Will Tanya have twin .45's?

A: At this time we have not figured out a way to implement twin weapons/arms in Renegade, but if we can it will certainly be put in. Right now the pistol she carries has equivalent ammo and fire rate

Hope Taximes can a great job then

Subject: Look Double Weapons Progress Pics !!!!
Posted by [maytridy](#) on Sat, 09 Aug 2003 12:47:20 GMT
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Quote:Ren Alert FAQ:

Q: Will Tanya have twin .45's?

A: At this time we have not figured out a way to implement twin weapons/arms in Renegade, but if we can it will certainly be put in. Right now the pistol she carries has equivalent ammo and fire rate

Hope Taximes can a great job then

Damn, GH, I was about to post that.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [forsaken](#) on Sat, 09 Aug 2003 15:44:58 GMT
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lol, you can control any weapon in a game

Subject: Look Double Weapons Progress Pics !!!!
Posted by [spreegem](#) on Sat, 09 Aug 2003 17:38:07 GMT
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OMG THAT R0X

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Havoc 89](#) on Sat, 09 Aug 2003 17:41:34 GMT
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i would just go with dual Desert Eagle. i know its impossiable to controll 2 but atleast its more possiable than controlling 2 assult rifles

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Halo38](#) on Sat, 09 Aug 2003 19:59:36 GMT
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How about a pair of pistols too.

(If you remember the reload animation for the duels in Counter-strike!!! it Ownz)

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Havoc 89](#) on Sat, 09 Aug 2003 20:47:46 GMT
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i've never played CS

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Sir Phoenixx](#) on Sat, 09 Aug 2003 23:27:37 GMT
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Havoc 89i've never played CS

Consider yourself lucky.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Havoc 89](#) on Sat, 09 Aug 2003 23:37:59 GMT
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Sir PhoenixxHavoc 89i've never played CS

Consider yourself lucky.

why?

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Sir Phoenixx](#) on Sat, 09 Aug 2003 23:42:52 GMT
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Havoc 89Sir PhoenixxHavoc 89i've never played CS

Consider yourself lucky.

why?

It's a really pathetic modification on a really pathetic and antiquated game made from Quake 1 (With quake 2 code).

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Sun, 10 Aug 2003 07:00:45 GMT
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what about 2 sniper rifles

Subject: Look Double Weapons Progress Pics !!!!
Posted by [pulverizer](#) on Sun, 10 Aug 2003 10:46:36 GMT
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2 snipers? heh... like in golden eye?

Subject: Look Double Weapons Progress Pics !!!!
Posted by [General Havoc](#) on Sun, 10 Aug 2003 10:52:50 GMT
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CS uses the half life engine. Anyway I played it a few times but it's not my type of game.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Sir Phoenixx](#) on Sun, 10 Aug 2003 13:01:35 GMT
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General HavocCS uses the half life engine.

Yes, that's exactly what I said.

Counter-Strike is a mod that was made on the Half Life engine. Half Life was made on the Quake 1 engine, later in HL's production, Quake 2 came out, so it included some of Q2's code in it's Q1 engine.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Mon, 11 Aug 2003 00:05:38 GMT
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slayer2 snipers? heh... like in golden eye?
every one has used golden eye as an example in golden eye you can get 2 of every think

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Halo38](#) on Mon, 11 Aug 2003 00:33:55 GMT
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brent3000slayer2 snipers? heh... like in golden eye?
every one has used golden eye as an example

Thats because Goldeneye Owned

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Jaspah](#) on Mon, 11 Aug 2003 01:16:04 GMT
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Half-Life sucks, Its so easy to cheat, too.
Their engine is a peice of shit, Counter-Strike shouldn't be \$30.00. Renegade isn't even that much. (\$9.00)

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Vitaminous](#) on Mon, 11 Aug 2003 01:35:19 GMT
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FAKE! It's impossible to get 242FPS, COME ON! :rolleyes:

And why would 1 of the guns be blue and the other one be normal? Both are using the same skin...

Neo, go try to fool someone else.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Mon, 11 Aug 2003 01:49:01 GMT
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The coulours are differnt due to the lighting and the 242 FPS was just a joke but but everything else in this image is real i sware im finishing up the whole pkg tonight and tomorro

This will be the last time i realese something in the production stages beacuse of ^^ thank you
:rolleyes:

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Vitaminous](#) on Mon, 11 Aug 2003 01:51:42 GMT
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Use the freaking edit button.

Quote:

Aprime1 - Nitrous Oxides: You lied.

Aprime1 - Nitrous Oxides: Your pic of dual weapons is fake

Aprime1 - Nitrous Oxides: It's impossible to get 242 FPS.

Aprime1 - Nitrous Oxides: and why would 1 gun have a sort of blue reflection and not the other?

Both are using the same skin.

Aprime1 - Nitrous Oxides: Seriously, I don't know what you're trying to do, but I'm not stupid.

NeoX - C Programer To Be[Rebirth Studios]: dude

NeoX - C Programer To Be[Rebirth Studios]: its real

Aprime1 - Nitrous Oxides: not.

NeoX - C Programer To Be[Rebirth Studios]: the 242fps is a joke but dual weapons is real

Aprime1 - Nitrous Oxides: You've already edited the pic, why should I trust you?

Aprime1 - Nitrous Oxides: fag.

NeoX - C Programer To Be[Rebirth Studios]: ill send you the file

NeoX - C Programer To Be[Rebirth Studios]: to make dual weapons

NeoX - C Programer To Be[Rebirth Studios]: k

NeoX - C Programer To Be[Rebirth Studios]: ?

NeoX - C Programer To Be[Rebirth Studios]: dont call me a fag again

Aprime1 - Nitrous Oxides: fag

Aprime1 - Nitrous Oxides: fag

Aprime1 - Nitrous Oxides: fag

Aprime1 - Nitrous Oxides: fag

Aprime1 - Nitrous Oxides: fag

Aprime1 - Nitrous Oxides: LMFAO

Aprime1 - Nitrous Oxides: It's just a W3D?

Aprime1 - Nitrous Oxides: SHAME!

NeoX - C Programer To Be[Rebirth Studios]: im not finished

Aprime1 - Nitrous Oxides: FFS Dude

NeoX - C Programer To Be[Rebirth Studios]: i got

Aprime1 - Nitrous Oxides: That's the stupidest thing I've ever seen.

NeoX - C Programer To Be[Rebirth Studios]: to redo hand positions

Aprime1 - Nitrous Oxides: Everyone can do that.

NeoX - C Programer To Be[Rebirth Studios]: loading animations

Aprime1 - Nitrous Oxides: FFS.

NeoX - C Programer To Be[Rebirth Studios]: just cuz

NeoX - C Programer To Be[Rebirth Studios]: i did it and you didnt

NeoX - C Programer To Be[Rebirth Studios]: you jealous

Aprime1 - Nitrous Oxides: ROFLMAO

Aprime1 - Nitrous Oxides: You're so freaking lame.

Aprime1 - Nitrous Oxides: lamer

Aprime1 - Nitrous Oxides: lamer

Aprime1 - Nitrous Oxides: lamer

Aprime1 - Nitrous Oxides: OGM MI SOOOOO JALEOUS!11111111

Aprime1 - Nitrous Oxides: Not.

NeoX - C Programer To Be[Rebirth Studios]: you dont think i did it

NeoX - C Programer To Be[Rebirth Studios]: for real

Aprime1 - Nitrous Oxides: 1st. You've edited the pic.

Aprime1 - Nitrous Oxides: 2nd. it's only a W3D
Aprime1 - Nitrous Oxides: which means, you've just somehow cloned the weapon.
Aprime1 - Nitrous Oxides: which give the effect that it's dual.
Aprime1 - Nitrous Oxides: Big deal.
NeoX - C Programer To Be[Rebirth Studios]: yea
NeoX - C Programer To Be[Rebirth Studios]: now i got to
NeoX - C Programer To Be[Rebirth Studios]: redo hand pos
Aprime1 - Nitrous Oxides: Dude.
NeoX - C Programer To Be[Rebirth Studios]: reload anims
Aprime1 - Nitrous Oxides: you suck.
Aprime1 - Nitrous Oxides: bad.
NeoX - C Programer To Be[Rebirth Studios]: and get it to shoot 2 bullets
Aprime1 - Nitrous Oxides: Quiet now, fag.`

Subject: Look Double Weapons Progress Pics !!!!
Posted by [maytridy](#) on Mon, 11 Aug 2003 01:55:30 GMT
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Aprime, your a moron. That picture is real. He changed the FPS as a joke. :rolleyes:

Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Mon, 11 Aug 2003 02:06:14 GMT
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Look There ok aprime You asshole The only reasons Why it aint done is cuz i had to spen the weekend with my Nana(Grandmother) I didnt Say it was finished ne where. :rolleyes:

Subject: Look Double Weapons Progress Pics !!!!
Posted by [xSeth2k2x](#) on Mon, 11 Aug 2003 02:20:24 GMT
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can you post a pic in 3rd person?

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Mon, 11 Aug 2003 02:27:27 GMT
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xSeth2k2xcan you post a pic in 3rd person?
yeah will it have both guns there or will he be holding one and the other one just floting there

Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Mon, 11 Aug 2003 03:12:27 GMT
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Yup thats what would happen atm im working on the custom Hand animations so it will fix the floating look atm

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Vitaminous](#) on Mon, 11 Aug 2003 03:53:14 GMT
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maytridyAprime, your a moron. That picture is real. He changed the FPS as a joke. :rolleyes:

Read the chatlog before posting kthanks.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Havoc 89](#) on Mon, 11 Aug 2003 04:30:46 GMT
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aprime its very simple acturally. i can do it in a day and make everything about dual weapon perfect. ill tell u how. make a gun model, clone it move it a bit to the left/right. than set the hand positioning, reloading animation, fire animation, weapon exit/enter animation. and TADA!!!

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Vitaminous](#) on Mon, 11 Aug 2003 04:44:26 GMT
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I know, you just have to modify the W3D.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [boma57](#) on Mon, 11 Aug 2003 05:21:20 GMT
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Aprime! know, you just have to modify the W3D.

Then why didn't you believe him?

First you were saying he edited the part of the pic with the guns, when you were convinced he didn't, you said all he did was edit the .w3d...Uh, did he ever claim to do anything else?

It just seems like you can't make up your mind on what to argue about.

And just for future reference, learn how to have a civilized conversation because I can guarantee you that no one is going to take you seriously when you call them stupid, a liar, a fag (7 times), lame (4 times) and tell them they suck. Really, all that's going to do is make your points less credible.

First person is easy, the hard part is displaying it correctly in third person, but that's possible as well.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [bigwig992](#) on Mon, 11 Aug 2003 05:46:17 GMT
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Aprimel know, you just have to modify the W3D.

Your really annoying. Stop trying to act like you know what you talk about when you don't. I deslike you.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [PsycoArmy](#) on Mon, 11 Aug 2003 10:25:20 GMT
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Of course hes gonan defend himself, even try to make him beleive himself hes tellingi truth. lol

I have noticed you can be a bit of a fucking retard sometimes.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Sk8rRIMuk](#) on Mon, 11 Aug 2003 11:40:45 GMT
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Halo38How about a pair of pistols too.

(If you remember the reload animation for the duels in Counter-strike!!! it Ownz)

I love those duels in Counter-Strike.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Mon, 11 Aug 2003 14:00:09 GMT
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Good News I have now bought the double weapons into Comando and it shoots 2 bullets at a time so it works i hyst gotta make it so it dont float

For Double Pistols would you reather it shoot from on pistol at a time or both at once?

Subject: Look Double Weapons Progress Pics !!!!
Posted by [maytridy](#) on Mon, 11 Aug 2003 14:22:27 GMT
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Quote:Read the chatlog before posting kthanks.

I read the chatlog, and your welcome.

Quote:For Double Pistols would you reather it shoot from on pistol at a time or both at once?

Have them shoot one at a time.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Sk8rRIMuk](#) on Mon, 11 Aug 2003 16:52:47 GMT
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NeoXFor Double Pistols would you reather it shoot from on pistol at a time or both at once?

I say one at a time.

Fire the left then right cus 2 bullets at a time may be either a disadvantage to people who can onlyshoot one weapon at a time or could be a annoyance .

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Wed, 13 Aug 2003 07:39:35 GMT
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or you can make it left click shots left and the right one shots right that would be cool

Subject: Look Double Weapons Progress Pics !!!!
Posted by [Renx](#) on Wed, 13 Aug 2003 14:02:52 GMT
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brent3000or you can make it left click shots left and the right one shots right that would be cool

I think that would just get anoying after a while.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Thu, 14 Aug 2003 05:34:28 GMT
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Renxbrent3000or you can make it left click shots left and the right one shots right that would be cool

I think that would just get anoying after a while.
yeah mabey you are right or you can make it you download one that does that and one that does not

Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Thu, 14 Aug 2003 12:15:00 GMT
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Again double weapons will not work in in Regular Renegade only in a mod or .pkg file so really it wouldnt give hem an adavantage but id like to do both i think ill working on it so more o ya i got my own Pc so im set to Rock and roll baby.

Subject: Look Double Weapons Progress Pics !!!!
Posted by [PsycoArmy](#) on Sat, 16 Aug 2003 09:15:45 GMT
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dude next time ur on msn i can lend you a hand. if u need it

Subject: DOUBLE GUN
Posted by [TeMpLaR](#) on Sat, 16 Aug 2003 12:48:25 GMT
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it reminds me also of goldeneye cuz thats almost one of the onliest game with double guns
but thats a wonderful thing

Subject: Look Double Weapons Progress Pics !!!!
Posted by [TeMpLaR](#) on Sat, 16 Aug 2003 14:57:36 GMT
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Gernader8
It reminds me of playing Goldeneye from an odd reason...

it reminds me too of playing goldeneye cuz goldeneye was one of the first games with double gun and stuff and it's the only game i had with double gun.

but apart from that, it's a awesome thing

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Sat, 16 Aug 2003 23:50:10 GMT
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yeah golden eye is a cool game for its time.
i still play it every now and then

Subject: Look Double Weapons Progress Pics !!!!
Posted by [dufis791](#) on Mon, 18 Aug 2003 03:03:15 GMT
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pretty neet, not something im intrested in, but good idea and good luck with it!

Subject: Look Double Weapons Progress Pics !!!!
Posted by [brent3000](#) on Mon, 18 Aug 2003 05:30:48 GMT
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how is it coming along any way
