
Subject: Choose your poison
Posted by [TestGun](#) on Wed, 19 Mar 2003 23:03:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

The almighty power of GDI, or the stealthy quickness of Nod?

Oh and i would like the mods to make this topic into a poll so we can actually see the number of favors for each side.

Subject: Choose your poison
Posted by [Crimson](#) on Wed, 19 Mar 2003 23:18:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

A truly good player is good on either side and it doesn't matter...

Subject: Choose your poison
Posted by [Sk8rRIMuk](#) on Wed, 19 Mar 2003 23:35:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

CrimsonA truly good player is good on either side and it doesn't matter...

I agree I am good on either side as long as I hav not 23 n00bs aiding me againts 24 elite players ...

I hate it when your n00b/elite player ratio is crap .

-Sk8rRIMuk

Subject: Choose your poison
Posted by [Aurora](#) on Thu, 20 Mar 2003 00:17:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think that depends on the map, not the side.

on some maps Nod is better, on some GDI is better.

However, overall, i'd have to say i prefer Nod, because i love SBHs, (see sig) and the stank rush ownz just about anything.

The other day on The Pits a stank rush i organized destroyed EVERY GDI building in the span of less than 2:00 minutes.

Subject: Choose your poison
Posted by [kawolsky](#) on Thu, 20 Mar 2003 21:14:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

aurorax0l think that depends on the map, not the side.

on some maps Nod is better, on some GDI is better.

However, overall, i'd have to say i prefer Nod, because i love SBHs, (see sig) and the stank rush ownz just about anything.

The other day on The Pits a stank rush i organized destroyed EVERY GDI building in the span of less than 2:00 minutes.

deffinatly... On none defence maps then nod would win most of the time with there stealth technology but when it comes to defence maps and in big games then you find that G.D.I win allot more.

Subject: Choose your poison
Posted by [Aurora](#) on Fri, 21 Mar 2003 00:02:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ah, but the map where that happened HAD base d.

Subject: Choose your poison
Posted by [Majiin Vegeta](#) on Fri, 21 Mar 2003 00:24:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

[quote="Sk8rRIMuk"]Crimson

I hate it when your n00b/elite player ratio is crap .

-Sk8rRIMuk

happens all the damn time....i got screens of the rapings we recieved..but im to lazy to post them

Subject: Choose your poison
Posted by [L337m4n1](#) on Fri, 21 Mar 2003 00:30:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

101, w311 Crimson 15 r1gh7 0n 7h15 0n3.

Subject: Choose your poison

Posted by [Duke of Nukes](#) on Fri, 21 Mar 2003 00:34:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

I prefer GDI simply because of the AGT...dont have to worry as much about infantry
