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Subject: Renegade Ladder Kit

Posted by [Dante](#) on Mon, 04 Aug 2003 19:37:07 GMT

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What would you guys think if I released a Win32 Ladder Kit for Renegade?

where servers could host there own ladders and/or group together with other servers and share the ladder?

Just toss out your thoughts, not like it is a huge thing to do, since i have it all sitting on my computer right now anyways, and since the WOL ladder basically took a shit on us, it would be a nice way to get some competitive play back in the game, and maybe even deal with it a bit better as far as what people are playing for (as in there would be a way to choose the ladder point calculations).

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Subject: Renegade Ladder Kit

Posted by [Vitaminous](#) on Mon, 04 Aug 2003 19:38:33 GMT

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I'd appreciate alot

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Subject: Renegade Ladder Kit

Posted by [Krazyfoxx](#) on Mon, 04 Aug 2003 19:44:52 GMT

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Sounds great to me! Thanks Dante.

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Subject: Re: Renegade Ladder Kit

Posted by [K9Trooper](#) on Mon, 04 Aug 2003 19:45:30 GMT

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DanteWhat would you guys think if I released a Win32 Ladder Kit for Renegade?

where servers could host there own ladders and/or group together with other servers and share the ladder?

Just toss out your thoughts, not like it is a huge thing to do, since i have it all sitting on my computer right now anyways, and since the WOL ladder basically took a shit on us, it would be a nice way to get some competitive play back in the game, and maybe even deal with it a bit better as far as what people are playing for (as in there would be a way to choose the ladder point calculations).

It's a great idea, but I feel you have way to much going on. I wouldn't want to have us put another burden on you. You do so much as it is, PC must miss you at times.

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Mon, 04 Aug 2003 19:47:04 GMT  
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actually, like i said, all i have to do is really make it portable, and make an installer for it, as well as quickly add mySQL support for it as i am sure not everyone has a copy of MS SQL laying around...

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Subject: Renegade Ladder Kit  
Posted by [K9Trooper](#) on Mon, 04 Aug 2003 19:50:32 GMT  
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Danteactually, like i said, all i have to do is really make it portable, and make an installer for it, as well as quickly add mySQL support for it as i am sure not everyone has a copy of MS SQL laying around...

If it is that simple and quick, go for it.

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Subject: Renegade Ladder Kit  
Posted by [Beanyhead](#) on Mon, 04 Aug 2003 19:50:38 GMT  
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Danteactually, like i said, all i have to do is really make it portable, and make an installer for it, as well as quickly add mySQL support for it as i am sure not everyone has a copy of MS SQL laying around...

If you release this, I'll try to get about 20 servers be in one ladder. The Pits, Black-Cell, BeanyServ and any others that would want to join?

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Subject: Renegade Ladder Kit  
Posted by [K9Trooper](#) on Mon, 04 Aug 2003 19:52:57 GMT  
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BeanyheadDanteactually, like i said, all i have to do is really make it portable, and make an installer for it, as well as quickly add mySQL support for it as i am sure not everyone has a copy of MS SQL laying around...

If you release this, I'll try to get about 20 servers be in one ladder. The Pits, Black-Cell, BeanyServ and any others that would want to join?

We could probably throw FoDSvr01 in to the mis for AOW, and then get sniper servers on another ladder. Crimson79, FoDSvr02, Snipe Open and others

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Mon, 04 Aug 2003 19:55:37 GMT  
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the server currently would require the following to work right...

- a. Win32 based
- b. MS SQL MSDE 2000 or Standard MS SQL 2000
- c. .Net framework (easy one)
- d. 4 ports open for private use
- e. a bit of sql knowledge (if you gonna have a server, j00 gotta know how to run it)
- f. at least a P3, 256m computer
- g. an edit to the hosts file (if you don't know what it is, i can't tell you)

simply put, this redirects the servserv to your own computer, then will tell the fds to send all ladder queries to your computer, then they will be caught by the console application that runs (Ren Lad Kit software) and then uploaded to the DB (shared if desired). Now, the tricky part comes when displaying the data, you will have to build your own stuff for that, as i don't have time to develop a ladder site for you. but with some simple db knowledge, you can create a quick site for it in a matter of no time, if not, there are plenty of people that could help you out with it.

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Subject: Renegade Ladder Kit  
Posted by [K9Trooper](#) on Mon, 04 Aug 2003 19:58:45 GMT  
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I would have to say, since this is the official forums, maybe Crimson could add 2 pages from a link for the ladder. 1 for AOW and 1 for Sniper. Just a thought.

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Subject: Renegade Ladder Kit  
Posted by [Beanyhead](#) on Mon, 04 Aug 2003 20:01:20 GMT  
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Dantethe server currently would require the following to work right...

- a. Win32 based
- b. MS SQL MSDE 2000 or Standard MS SQL 2000
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I have a Dedicated Server (Windows 2k Server, 2.4Ghz, 512 RAM) with 700GB of bandwith.

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Subject: Renegade Ladder Kit  
Posted by [K9Trooper](#) on Mon, 04 Aug 2003 20:04:46 GMT  
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Will this work with BR .Net? I know the answer is most likely going to be yes, but people need to see the answer.

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Mon, 04 Aug 2003 20:07:25 GMT  
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for what reason would it need to exactly?

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Subject: Renegade Ladder Kit  
Posted by [Vitaminous](#) on Mon, 04 Aug 2003 20:07:36 GMT  
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Primeserv and Primeserv2 will be using it.

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Subject: Renegade Ladder Kit  
Posted by [K9Trooper](#) on Mon, 04 Aug 2003 20:09:15 GMT  
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Dantefor what reason would it need to exactly?

I just want to make sure it will not conflict with it somehow.

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Mon, 04 Aug 2003 20:15:47 GMT  
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just to let you guys know, this is how far along it is...

```
[8/4/2003 1:14:57 PM] Renegade Evolutions Master Renegade Server
[8/4/2003 1:14:57 PM] Build 1.0.1311.18915
[8/4/2003 1:14:57 PM] Copyright (C) 2002-2003, Thomas Anderson, Dave Morris
[8/4/2003 1:14:57 PM] -----
[8/4/2003 1:14:57 PM] Reading Evolutions Settings
[8/4/2003 1:14:57 PM] Settings loaded...
[8/4/2003 1:14:57 PM] GameRes Server Thread started on port: 4850
[8/4/2003 1:14:57 PM] GameRes Server Initialised Successfully - 8/4/2003 1:14:57 PM
[8/4/2003 1:14:57 PM] -----
[8/4/2003 1:14:58 PM] Settings Loaded Successfully
[8/4/2003 1:14:58 PM] ServServ Server Thread started on port: 4005
[8/4/2003 1:14:58 PM] ServServ Server Initialised Successfully - 8/4/2003 1:14:58 PM
[8/4/2003 1:14:58 PM] -----
[8/4/2003 1:14:58 PM] Telnet Administration Server Thread Started - Port 23
[8/4/2003 1:14:58 PM] Server Initialised Successfully - 8/4/2003 1:14:58 PM
[8/4/2003 1:14:58 PM] -----
```

so like is said, just making it portable is the only thing i need to do...  
thats from the log btw

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Subject: Renegade Ladder Kit  
Posted by [Beanyhead](#) on Mon, 04 Aug 2003 20:16:47 GMT  
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oooo... So sexy

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Subject: Renegade Ladder Kit  
Posted by [Speedy059](#) on Mon, 04 Aug 2003 23:07:34 GMT  
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It'll be awesome have a working ladder. Right now br.net ladder doesn't work with big games

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Subject: Renegade Ladder Kit  
Posted by [Whitedragon](#) on Mon, 04 Aug 2003 23:31:41 GMT  
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if you need a host for a "main" community ladder i could probably do it.

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Subject: Renegade Ladder Kit  
Posted by [hareman](#) on Tue, 05 Aug 2003 01:55:49 GMT  
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I thought you had one worked out when fodsvr01 was domsvr05 I thought it worked fine and the formula that was used was good

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Subject: Renegade Ladder Kit  
Posted by [kopaka649](#) on Tue, 05 Aug 2003 02:42:03 GMT  
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w00t i qualify

---

Subject: Renegade Ladder Kit  
Posted by [Stryker](#) on Tue, 05 Aug 2003 16:30:25 GMT  
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Yeah, Renegade needs more competitive action on ren, to many n00bs, ren needs some vets.

---

Subject: Renegade Ladder Kit  
Posted by [Crimson](#) on Tue, 05 Aug 2003 16:44:52 GMT  
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Hmm... this sort of automatic reporting is pretty cool... so long as it still works with my RenStat, which it looks like it will.

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I guess djlaptop won't be needing to code a community ladder after all, though he's already got an engine for making your own complex ladder formulas for RenStat2 which I am eagerly awaiting.

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Subject: Renegade Ladder Kit  
Posted by [tdraptor](#) on Tue, 05 Aug 2003 17:47:51 GMT  
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I think it'd be cool Dante.

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Subject: Renegade Ladder Kit  
Posted by [Archcasp](#) on Thu, 07 Aug 2003 04:57:32 GMT  
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just like the man in waterboy.. "you can do it!"

i think this is a kick ass idea and cant wait.. -jumps on board, take me home?"

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Subject: Renegade Ladder Kit  
Posted by [Toasty](#) on Fri, 08 Aug 2003 14:30:50 GMT  
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dude you so have to make it so you can run it on a hired server without shell access. Cause thats the main problem people who hire servers have.

Or is that what the MySQL bits all about?

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Fri, 08 Aug 2003 16:39:30 GMT  
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if you don't host or have a personal server (i.e. shell access) i recommend just teaming up with another ladder server.

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Subject: Renegade Ladder Kit  
Posted by [Dante](#) on Fri, 08 Aug 2003 19:11:25 GMT  
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Update, Ladder Serv being implemented (this is the thing that tells you your rank in game)

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[8/8/2003 12:05:05 PM] Renegade Evolutions Master Renegade Server  
[8/8/2003 12:05:05 PM] Build 1.0.1315.15870  
[8/8/2003 12:05:05 PM] Copyright (C) 2002-2003, Thomas Anderson, Dave Morris  
[8/8/2003 12:05:05 PM] -----  
[8/8/2003 12:05:05 PM] Reading Evolutions Settings  
[8/8/2003 12:05:05 PM] Settings loaded...  
[8/8/2003 12:05:05 PM] Telnet Administration Server Thread Started - Port 23  
[8/8/2003 12:05:05 PM] Server Initialised Successfully - 8/8/2003 12:05:05 PM  
[8/8/2003 12:05:05 PM] -----  
[8/8/2003 12:05:05 PM] GameRes Server Thread started on port: 4850  
[8/8/2003 12:05:05 PM] GameRes Server Initialised Successfully - 8/8/2003 12:05:05 PM  
[8/8/2003 12:05:05 PM] -----  
[8/8/2003 12:05:05 PM] LadderServ Server Thread started on port: 3845  
[8/8/2003 12:05:05 PM] LadderServ Server Initialised Successfully - 8/8/2003 12:05:05 PM  
[8/8/2003 12:05:05 PM] -----  
[8/8/2003 12:05:06 PM] Settings Loaded Successfully  
[8/8/2003 12:05:06 PM] ServServ Server Thread started on port: 4005  
[8/8/2003 12:05:06 PM] ServServ Server Initialised Successfully - 8/8/2003 12:05:06 PM  
[8/8/2003 12:05:06 PM] -----

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