Subject: Corrupted Files!!!!!!!!!!!

Posted by maytridy on Mon, 04 Aug 2003 15:00:38 GMT

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I had a map file that I made for Modern Warfare. Both the original and the backup got corrupted! How can I get them back?!?!?! I worked for SOOOO FUCKING LONG ON THIS! Please help me!

(I've tried merging, x-ref, everything I can think of)

Subject: Corrupted Files!!!!!!!!!!!

Posted by SomeRhino on Mon, 04 Aug 2003 15:20:26 GMT

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Did you check all your autoback**.gx files in the gmax\autoback directory?

Subject: Corrupted Files!!!!!!!!!!!

Posted by Ugauga01 on Mon, 04 Aug 2003 15:47:04 GMT

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There are some hidden Files...

Subject: Corrupted Files!!!!!!!!!!!

Posted by maytridy on Mon, 04 Aug 2003 16:05:39 GMT

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Quote:Did you check all your autoback**.gx files in the gmax\autoback directory?

I found some backup files, but they are in .gx or .bak format. How do I open them??

Subject: Corrupted Files!!!!!!!!!!!

Posted by Skier222 on Mon, 04 Aug 2003 16:35:53 GMT

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crisis averted thanks to me

map is back into the hands of Maytridy, god be with it

Subject: Corrupted Files!!!!!!!!!!!

Posted by maytridy on Mon, 04 Aug 2003 23:29:46 GMT

Subject: Corrupted Files!!!!!!!!!!

Posted by General Havoc on Tue, 05 Aug 2003 12:45:23 GMT

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Just visited the Modern Warefare site to see whats been happening lately. It looks like it is coming along well at the moment. Just one thing about the site though, have you guys heard of JPEG compression? The screenshots that nearly 99% of visitors will look at are nearly 1MB in size as a BMP file and thats going to take a good few minutes to view on a 56k modem. Get the webmaster to compress them to 100kb JPEG or smaller and then a lot more visitors will be happy, it also saves you a lot on bandwidth and webspace.

General Havoc

Subject: Corrupted Files!!!!!!!!!!

Posted by maytridy on Tue, 05 Aug 2003 14:03:43 GMT

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Wow, thanks GeneralHavoc. I'll talk to Vlad and Bear to see what we can do.