
Subject: i dont know how plase a vichicle in a game
Posted by [jeroom](#) on Sun, 27 Jul 2003 21:29:35 GMT

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i have kreate a plane and i want to put it in a game (map) i dont know how to do that ?can someowone help me whit it

Subject: i dont know how plase a vichicle in a game
Posted by [boma57](#) on Sun, 27 Jul 2003 21:59:09 GMT

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There's a list of Renegade modding tutorials here.

I don't think there's one for aircraft, but aircraft have much in common with the land vehicles, so they should at least be a start for you.

http://www.renhelp.co.uk/Tutorials/TUT_Vehicles

Basically, after you've set the vehicle bones, the biggest difference is setting it to be a VTOL vehicle in LevelEdit. There's different settings there, but a lot of those you'd have to decide for yourself really, they're the ones that control how your vehicle "feels" (ie - How fast it goes, etc.). If you want, though, you could just look at the settings for the Orca/Apache and copy them if you want it to be the same.
