
Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [NeoX](#) on Wed, 23 Jul 2003 17:59:51 GMT

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Hi all im Working with Modern Warfare and we are trying to make our mod as realistic as possible so we would like Dies to Be like Real Life How would we make it so ne projectile thats hits the head cause a kill. Also I was wondering it it is possible to make your soldier crawl on the grond instead of just crouch. Thanks for time and help. *BUMP* :rolleyes:

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [Ugauga01](#) on Wed, 23 Jul 2003 22:31:40 GMT

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I think you should take the same damage like the sniper rifle.

And crawling...

Hmmmmm. You could make the animation and change it with the crouch anim. There is no other button for crawling. :rolleyes:

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [Blazer](#) on Thu, 24 Jul 2003 01:12:50 GMT

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The ladder climbing animation looks just like crawling if it were horizontal

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [\[REHT\]Spirit](#) on Thu, 24 Jul 2003 01:28:22 GMT

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It's under Bones.ini in your Mod folder\Always\INI .

You might have to put the modded bones.ini in your data folder for it to work (not all the INIs are read from the pkg).

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [spreegem](#) on Thu, 24 Jul 2003 22:05:02 GMT

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I know how to do crawling, put ladders all over the gorund of the map. LOL I dunno but that would be cool.

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [Jaspah](#) on Thu, 24 Jul 2003 22:36:48 GMT

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I know!

C&C_Ladders!

lol.

That would be funny.

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [spreegem](#) on Thu, 24 Jul 2003 22:47:27 GMT

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Someone should do that, make a big cube level, that only has a Baracks, HON Power Plant, and Refinery. and the big cube is made up of ladders, so that the buildings are on ladders.

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [Skier222](#) on Thu, 24 Jul 2003 22:48:39 GMT

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j4S[p]I know!

C&C_Ladders!

lol.

That would be funny.

lol

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [YSLMuffins](#) on Fri, 25 Jul 2003 13:53:45 GMT

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If you don't want to increase the damage of the weapons you could modify the bones.ini, I think that's what it's called.

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [Aurora](#) on Fri, 25 Jul 2003 17:24:43 GMT

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Dude, Chaingun w/ One-shot-one-kill would be stupid... or Volt rifle...

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [xSeth2k2x](#) on Fri, 25 Jul 2003 17:27:57 GMT

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he meant for a headshot :rolleyes:

Subject: How To make Head Shots = Auto Kill for any weapon?

Posted by [NeoX](#) on Fri, 25 Jul 2003 17:40:06 GMT

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Yea i meant Head shot and this is For Modern Warfare The guns Are totaly Differnt.
