Subject: boolean tool question
Posted by Titan1x77 on Wed, 19 Mar 2003 01:30:01 GMT
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i want to place a rectangle square cut out of the door thru my box to create a room....i set the box as op-a then i try to set door as op-b and then subtract A-b but nothing happens.....if i subtract b from a then it disappears and works the way it should.

Do i not convert to editable mesh or convert to editable mesh?

do i add more segments?

Can someone give me a simple step by step procedure fore this process?

Subject: boolean tool question
Posted by Sir Phoenixx on Wed, 19 Mar 2003 02:47:18 GMT
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1. Make your room.
2. Create any shape you want, put it inside the room the way you want.
3. Select the room.
4. Go to Compounds under the Create tab.
5. Make sure the "Subtract A-B" radio button below is selected.
6. Click the "Pick Operand B" button at the top.
7. Click the other shape that you made, It cuts the hole.
8. Click off of it.
9. Rinse and repeat.

Subject: boolean tool question
Posted by Titan1x77 on Wed, 19 Mar 2003 03:08:50 GMT
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thank you

Subject: boolean tool question
Posted by Captkurt on Wed, 19 Mar 2003 21:06:52 GMT
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Check out my tutorial on "Using the Boolean tool" you can get it at http://www.nodnl.net/