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Subject: Client-Side Mod

Posted by [xSeth2k2x](#) on Fri, 18 Jul 2003 16:36:59 GMT

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For the weapon i created i dotn want it to be a whole mod package i just want ti to do like skins(just put them in data folder).Is it possible for a weapon to work if i place the .w3d in the data folder?

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Subject: Client-Side Mod

Posted by [Majiin Vegeta](#) on Fri, 18 Jul 2003 16:54:13 GMT

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i have a .w3d thingy in my data folder for a model of my new pistol

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