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Subject: need help badly

Posted by [Lynqoid](#) on Tue, 15 Jul 2003 14:02:15 GMT

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ok, so i have redone my mall map, and it has been fine everytime, then i add a few spawners it still works, then i add some moving water which i never tested wether it works or not but it was in LE

then i add a few more spawners and some planes, and now my map doesnt work, it closes down my renegade game.

can some1 please help i have worked long and hard on this map which all of a sudden near completion wont load please help!

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Subject: need help badly

Posted by [pulverizer](#) on Tue, 15 Jul 2003 14:24:57 GMT

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somethimes I have the same problem, but I have no idea how to solve it, though, how many spawners are there? maybe you added to much spawners?

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Subject: boink

Posted by [Lynqoid](#) on Tue, 15 Jul 2003 14:26:38 GMT

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boink, u killed the problem i redid my map from renx without the level editor stuff, and i had to many spawners.

thanx slayer, did u help me with my map? u did didnt u? :S

well i havent got ur name on the sign yet but it will be

ALSO IS THERE A LIMIT ON PT's U CAN HAVE IN GAME?

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Subject: need help badly

Posted by [pulverizer](#) on Tue, 15 Jul 2003 14:28:07 GMT

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kinda, i'm making those guitars and drum sets.

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Subject: oh yea lol

Posted by [Lynqoid](#) on Tue, 15 Jul 2003 14:28:50 GMT

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he he forgot about them

do u know if there is a limit on purchase terminals?

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Subject: need help badly

Posted by [pulverizer](#) on Tue, 15 Jul 2003 14:30:54 GMT

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I'm not sure, but I don't think there is a real limit... But why do you need to add things in the PCT in your mall map?

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Subject: no...

Posted by [Lynqoid](#) on Tue, 15 Jul 2003 14:33:58 GMT

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no i mean actual purchase terminals, is there a limit on the actual PT

cos im gonna need two for ever counter because the are l-shaped, unless i dont do some shops.

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Subject: need help badly

Posted by [pulverizer](#) on Tue, 15 Jul 2003 14:34:48 GMT

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ohh, there are no limits.

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Subject: thanx

Posted by [Lynqoid](#) on Tue, 15 Jul 2003 14:35:41 GMT

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ok good

thanx

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