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Subject: Map list and rotation for MON 3.17.03 at The Pits Server

Posted by [Jarhead](#) on Mon, 17 Mar 2003 22:15:03 GMT

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00: C&C\_Tropics.mix  
01: C&C\_City\_Flying.mix  
02: C&C\_Land.mix  
03: C&C\_Hourglass.mix  
04: C&C\_BoxedInV4.mix  
05: C&C\_Volcano.mix  
06: C&C\_Urban\_Rush.mix  
07: C&C\_Canyon.mix  
08: C&C\_Gigantomachy.mix  
09: C&C\_Complex.mix  
10: C&C\_Prison\_Camp\_DM.mix  
11: C&C\_Walls\_Flying.mix  
12: C&C\_siege.mix  
13: C&C\_Field.mix  
14: C&C\_Deth\_Islands.mix  
15: C&C\_Sand.mix  
16: C&C\_Mesa.mix  
17: C&C\_Basin.mix  
18: C&C\_Conquest\_Island.mix

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Subject: Map list and rotation for MON 3.17.03 at The Pits Server

Posted by [Covert Rednekt](#) on Mon, 17 Mar 2003 22:25:15 GMT

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WHAT ABOUT C&C\_AD\_GATESHEAD!?!?! it is a good assault level although i haven't seen it being paleyed lately....

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