
Subject: Help with strings file

Posted by [kopaka649](#) on Wed, 09 Jul 2003 19:16:27 GMT

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I've made some modifications to the renegade strings file in LevelEdit but i don't know how to export them to renegade.

Subject: Help with strings file

Posted by [mike9292](#) on Wed, 09 Jul 2003 19:17:39 GMT

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if u made it for a mod map u would export the map

Subject: Help with strings file

Posted by [General Havoc](#) on Wed, 09 Jul 2003 19:23:40 GMT

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Just put the strings.tdb in your Renegade Data Directory. It allows you to test them. Just delete or move the file to put it back to normal.

_General Havoc

Subject: Help with strings file

Posted by [Dante](#) on Wed, 09 Jul 2003 19:55:19 GMT

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(modfolder)\Always\TranslationDB\Strings.tdb

then put in

(installpath)\Westwood\Renegade\Data\

hope that helps

Subject: Help with strings file

Posted by [Aircraftkiller](#) on Thu, 10 Jul 2003 10:52:01 GMT

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I suggest that if you have my levels installed, like BasinTS\etc, don't use this... Unless you feel like not being able to hear the new structures being under attack anymore.

Subject: Help with strings file
Posted by [kopaka649](#) on Thu, 10 Jul 2003 22:27:49 GMT
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k, i was just messing with the load screen when i was bored
