
Subject: Bryce 5

Posted by [ohmybad](#) on Wed, 09 Jul 2003 15:26:47 GMT

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How do I export a terrain that ive made as something that can be imported into renx.

Subject: Bryce 5

Posted by [ohmybad](#) on Wed, 09 Jul 2003 17:44:56 GMT

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bump anyone know anything about bryce? :eh:

Subject: Bryce 5

Posted by [Dante](#) on Wed, 09 Jul 2003 19:56:51 GMT

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export the terrain WITHOUT materials or textures to either 3ds or dxf, from there you can import it into RenX using some available scripts on the web (look for gmax 3ds import and gmax dxf import)

Subject: Bryce 5

Posted by [ohmybad](#) on Wed, 09 Jul 2003 19:59:05 GMT

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Thanks
