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Subject: W3D Models...

Posted by [NoEvidenZ](#) on Tue, 08 Jul 2003 17:17:09 GMT

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Hello,

I have been wanting to, for some time now, make a MOD of Mobius.

Unfortunately, Westwood saved the models as W3D's and I am unable to edit them in RenX.

I have asked at a few other forums, about this and i have been told that i can get it by searching here. When i did so i couldn't find it...

I then went back and asked for the direct Link to it. Nobody gave me a straight answer. So i was hoping the users in this forum might be a little bit nicer than the others and tell me the link.

I am really desperate for this, please somebody post the link to the W3D Modeller...

I beg of you please!!!

Thanks

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Subject: W3D Models...

Posted by [pulverizer](#) on Tue, 08 Jul 2003 17:28:56 GMT

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what you need is the w3d importer, I think.

<http://www.lan-rh.de/How2%20Modding.htm>

here is the link.

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Subject: W3D Models...

Posted by [General Havoc](#) on Tue, 08 Jul 2003 17:52:08 GMT

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When you have installed the W3D importer into RenX then open up the always.dat file in your renegade\data directory. Find the files called c\_gdi\_mobi\_\* which are the models of mobius in different suits.

\_General Havoc

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Subject: W3D Models...

Posted by [Titan1x77](#) on Wed, 09 Jul 2003 10:50:30 GMT

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it mgiht be C\_ag\_Gdi\_mob

the ag ones i think are the actual models....theres quite a few .w3d for each character

Dont qoute me on this....take general havocs advice 1st then if it's not it check the ag ones

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Subject: W3D Models...

Posted by [NoEvidenz](#) on Wed, 09 Jul 2003 14:27:51 GMT

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You guys are a hell of a lot nicer than the people at the Pits

I couldnt get a straight answer from them.

Thanks A million. My Dream will finally be realised

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Subject: W3D Models...

Posted by [General Havoc](#) on Wed, 09 Jul 2003 15:08:07 GMT

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Let us know if you need help usiong the W3D Importer. Sometimes you need to add a button to the toolbar to get the thing working properly. It's pretty straightfoward to use though once you have it setup.

\_General Havoc

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Subject: W3D Models...

Posted by [Dishman](#) on Sat, 12 Jul 2003 02:03:53 GMT

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I need some help with makin the script work , so could you help me out a bit? :rolleyes:

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