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Subject: Ref and Airstrip Rooftops

Posted by --oo00o00oo-- on Mon, 23 Jun 2003 08:39:06 GMT

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a few nights ago someone showed me how to get on top of the Airstrip in "Under"  
<http://www.n00bstories.com/image.fetch.php?id=1029418888>

so i decide i would try to get other places, like:

Nod Ref Volcano

<http://www.n00bstories.com/image.fetch.php?id=1079086909>

Gdi Ref Volcano

<http://www.n00bstories.com/image.fetch.php?id=1312388055>

Nod Ref Canyon

<http://www.n00bstories.com/image.fetch.php?id=1184008507>

Gdi Ref Canyon

<http://www.n00bstories.com/image.fetch.php?id=1116583922>

Nod Air Canyon

<http://www.n00bstories.com/image.fetch.php?id=1210785737>

now dont just say i used flying mods, becuae that would be just gay. some spots are harder than others but i just used tanks, light tank and an apc.

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Subject: Ref and Airstrip Rooftops

Posted by [Majiin Vegeta](#) on Mon, 23 Jun 2003 12:02:14 GMT

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the strip is a new one to mer...but you found usin the ref one on many servers you will be ban for exploiting a bug

u you use highlighted c4...n00b

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Subject: Ref and Airstrip Rooftops

Posted by [SuperTech](#) on Mon, 23 Jun 2003 13:00:43 GMT

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Interesting. So I guess you jump on the APC and then onto the roof. I'll have to try that. To do testing, you just setup a multiplayer server and set the numbers of players to 1?

In Canyon, you are also suppose to be able to get on top of the WF from the back, but I tried that and couldn't do it...have you been successful in getting on top of the WF?

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Subject: Ref and Airstrip Rooftops

Posted by --oo00o00oo-- on Mon, 23 Jun 2003 16:51:24 GMT

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yes i can get on the wf, not the roof but the little part thats sticks out near the ramps. i like putting nukes there

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Subject: Ref and Airstrip Rooftops

Posted by --oo00o00oo-- on Mon, 23 Jun 2003 16:52:26 GMT

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oh yea and to test stuff just go to multiplayer lan and set the nnumber of players to 1

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Subject: Ref and Airstrip Rooftops

Posted by [Aircraftkiller](#) on Mon, 23 Jun 2003 17:15:56 GMT

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Wow, you use gameplay enhancing "skins." Whatever respect I had for you is now gone, you fucking n00b.

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Subject: Ref and Airstrip Rooftops

Posted by [ohmybad](#) on Mon, 23 Jun 2003 17:52:26 GMT

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I have to agree w/ ack that is pretty n00bish, but getting on the roof is pretty cool, ive done where i have a freind boost me up on top of ref and i put a nuke

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Subject: Ref and Airstrip Rooftops

Posted by [kawolsky](#) on Mon, 23 Jun 2003 18:41:27 GMT

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i don`t use any type of skins,  
its cheating,especially ones that light up the s tanks and s soldiers.

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Subject: Ref and Airstrip Rooftops

Posted by [SuperTech](#) on Tue, 24 Jun 2003 23:38:22 GMT

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Using colored skins is NOT a cheat! I use them. It has no effect other then when you get close enough you can see them better. I also use colored C4.

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Subject: Ref and Airstrip Rooftops  
Posted by [SuperTech](#) on Wed, 25 Jun 2003 00:39:03 GMT  
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--oo00o00oo--yes i can get on the wf, not the roof but the little part thats sticks out near the ramps. i like putting nukes there

Yeah, can get on top of the WF:

<http://www.n00bstories.com/image.view.php?id=1382266218&gallery=348>

but not the Refinery on Canyon. Do you have to use a light tank AND a APC? [img]

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Subject: Ref and Airstrip Rooftops  
Posted by [Javaxcx](#) on Wed, 25 Jun 2003 01:06:02 GMT  
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Getting on the Strip and Refinery are NOTHING compared to the secrets found out by Clan FUD. Hell, we've been up on the Volcano IN Volcano.

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Subject: Ref and Airstrip Rooftops  
Posted by [ohmybad](#) on Wed, 25 Jun 2003 01:07:58 GMT  
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:shocked: Did you use vehicles to get up there? And how many people have been up on the cliffs in canyon?

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Subject: Ref and Airstrip Rooftops  
Posted by [DukeLeto](#) on Wed, 25 Jun 2003 02:05:03 GMT  
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I found the best place to put a beacon on the ref (except maybe the top of the smokestack thing, actually did that once on a flying map. )

<http://www.angelfire.com/alt/dukeleto/images/ScreenShot146.jpg>

:twisted: :twisted:

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Subject: Ref and Airstrip Rooftops  
Posted by [Neo5](#) on Thu, 26 Jun 2003 16:22:38 GMT  
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What would be the point of colored c4

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Subject: Ref and Airstrip Rooftops  
Posted by [-Tech-](#) on Fri, 27 Jun 2003 02:01:54 GMT  
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Easier to see. Because MCTs are pretty dark, if you place it well you can almost "hide" a C4 charge. Works pretty well and kills engineers by the handful if done right. :twisted:

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Subject: Ref and Airstrip Rooftops  
Posted by [Neo5](#) on Fri, 27 Jun 2003 04:02:44 GMT  
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okay i see now

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Subject: Ref and Airstrip Rooftops  
Posted by [spreegem](#) on Sun, 29 Jun 2003 06:15:43 GMT  
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SuperTechUsing colored skins is NOT a cheat! I use them. It has no effect other then when you get close enough you can see them better. I also use colored C4.

That is to a cheat, it allows you to easier see them, especially the C4, and or beacons from a far distance if they are brightly colored.

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Subject: Ref and Airstrip Rooftops  
Posted by [Epeyon](#) on Mon, 30 Jun 2003 03:36:27 GMT  
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I have to figure that out now what do you jump from one to the other? or does it have to be laggy and you just happend to get on top?

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Subject: Ref and Airstrip Rooftops  
Posted by [tufdude45](#) on Thu, 31 Jul 2003 17:18:21 GMT  
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I still have respect for you oo00 but its quite n00bish to have highlighters on so i suggest you shud delete them, but otherwise its all cool.

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