
Subject: how to make a render in RenX?
Posted by [pulverizer](#) on Sun, 22 Jun 2003 13:19:26 GMT
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How can I make a render in RenX? I know it's possible in 3ds max, but is it possible in RenX?
if someone knows how to do it, please reply.

Subject: how to make a render in RenX?
Posted by [Captkurt](#) on Sun, 22 Jun 2003 13:30:54 GMT
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Right click your mouse on the word "Perspective" in the top left of window, and select "smooth +
Highlights" and then for the final touch Press the "W" key on your keyboard. I think this is what

Subject: how to make a render in RenX?
Posted by [maytridy](#) on Sun, 22 Jun 2003 13:45:27 GMT
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An actual "render" is not possible in Renx or Gmax.

But you can do what Captkurt said, to get a screenshot.

Subject: how to make a render in RenX?
Posted by [pulverizer](#) on Sun, 22 Jun 2003 14:10:16 GMT
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thanks Captkurt.

Subject: how to make a render in RenX?
Posted by [Captkurt](#) on Sun, 22 Jun 2003 14:22:48 GMT
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slayerthanks Captkurt.

np. my pleasure.

Subject: how to make a render in RenX?
Posted by [Nodbugger](#) on Sun, 22 Jun 2003 16:40:55 GMT
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If you have 3dsmax you can just get the .w3d importer. All you would have to do is export your model as .w3d import it into 3dsmax and render it.

Subject: how to make a render in RenX?

Posted by [pulverizer](#) on Sun, 22 Jun 2003 17:05:09 GMT

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Quote:If you have 3dsmax you can just get the .w3d importer. All you would have to do is export your model as .w3d import it into 3dsmax and render it.

good idea.
