Subject: Alpha Blending tutorial Posted by ohmybad on Sat, 21 Jun 2003 13:17:07 GMT View Forum Message <> Reply to Message

I need an Alpha Blending tutorial the link for the one in the tutorial thread dosent work.

Subject: Alpha Blending tutorial Posted by Captkurt on Sat, 21 Jun 2003 13:18:39 GMT View Forum Message <> Reply to Message

http://www.btinternet.com/~glenn_hunt/alpha/index.html

Subject: Alpha Blending tutorial Posted by ohmybad on Sat, 21 Jun 2003 13:18:41 GMT View Forum Message <> Reply to Message

thanks

Subject: Alpha Blending tutorial Posted by Captkurt on Sat, 21 Jun 2003 16:18:32 GMT View Forum Message <> Reply to Message

ohmybadthanks

np.

Subject: Alpha Blending tutorial Posted by General Havoc on Sat, 21 Jun 2003 16:52:28 GMT View Forum Message <> Reply to Message

Yeah all my links are messed up at the moment. I'm not going to bother and update them yet because i'm moving host again next week. I should be able to get it all working properly then.

_General Havoc

Subject: Alpha Blending tutorial Posted by Nightma13 on Sat, 21 Jun 2003 17:04:50 GMT View Forum Message <> Reply to Message

i was told aloha blending was extremely buggey

Subject: Alpha Blending tutorial Posted by Captkurt on Sat, 21 Jun 2003 17:16:13 GMT View Forum Message <> Reply to Message

Nightma13i was told aloha blending was extremely buggey

aloha blending? lol :biggrin:

I don't think alpha blending, done correctly is going to add any noticeable lag to your maps.

Subject: Alpha Blending tutorial Posted by laeubi on Sat, 21 Jun 2003 17:16:14 GMT View Forum Message <> Reply to Message

COm in IM and you will get your new hsot instantly

Subject: Alpha Blending tutorial Posted by maytridy on Sat, 21 Jun 2003 19:49:03 GMT View Forum Message <> Reply to Message

Multiple textues will cause lag, but you need to have like 5-6 textures blended on the screen at once, which is unlikely.

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