Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Tue, 17 Jun 2003 01:55:34 GMT
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My map has a very strange problem. It seems to crash of other peoples computers but not mine.
Two people have tried it and both experience the same types of crashes. It seems to crash at any
random point or time whatever you're doing. The other strange thing is that I have tried it on two

as Harvy, base defence etc. I have though it maybe the upload but I have tried two different
transfer methods, AIM and DCC on IRC and still the problem persists.

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Tue, 17 Jun 2003 02:12:48 GMT
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Right, I've just discovered something else. It won't crash if you site absoloutly still, but when you
move it crashes. However you can move freely around once it has loaded and will crash at any
random point.

Subject: Map Crashes On Other Peoples Computers
Posted by Captkurt on Tue, 17 Jun 2003 02:45:34 GMT
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Sanada78Right, I've just discovered something else. It won't crash if you site absoloutly still, but
when you move it crashes. However you can move freely around once it has loaded and will crash
at any random point.

I've heard of some strange ones before, but this? Lol.

Subject: Map Crashes On Other Peoples Computers
Posted by Titan1x77 on Tue, 17 Jun 2003 04:16:27 GMT
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Maybe it was a bad export....Just load everything up again...and try another export...I had a Client
side problem on a map of mine...and it never recovered....Was going to give up on mapping.

Then i decieded to try again....It's very fustrating...But hang in there

Subject: Map Crashes On Other Peoples Computers

Posted by Dante on Tue, 17 Jun 2003 05:30:34 GMT
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you are missing a w3d, that is what causes that.

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Tue, 17 Jun 2003 15:56:43 GMT
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The only .w3d files I have temped into the .mix file are the main map file and the GDI base gate. They all seem to be in the file and they seem to work on my comp. I haven't temped any other

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Subject: Map Crashes On Other Peoples Computers
Posted by Captkurt on Tue, 17 Jun 2003 16:36:49 GMT
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Bingo!

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Tue, 17 Jun 2003 23:01:15 GMT
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tested it on. I'll just re-compile it and see if that fixes it.

Subject: Map Crashes On Other Peoples Computers
Posted by Dante on Tue, 17 Jun 2003 23:03:35 GMT
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use a program called "FileMon" on the other peoples computer, set the filter to *.w3d, and look through the logs for the one that cannot be found right before it crashes.

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Wed, 18 Jun 2003 01:52:57 GMT
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I have got someone who recorded some logs for me. Each of the logs on the .w3d files is different at the end.

A few lines from the end of one of the logs

17761 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17762 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17763 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17764 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17765 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17766 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17767 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All
17768 7:40:03
PM Game.exe:1292 OPEN C:\Westwood\Renegade\DATA\F_HA_RPRG_RELOD.w3d FILE NOT
FOUND Options: Open Access: All

The other log I got was diferent at the end (can't post it, got overwritten). All of the lines in the log
say "FILE NOT FOUND". I tested it on my comp and it said the same but didn't crash.

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Wed, 18 Jun 2003 02:15:28 GMT
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I just found out the map will run on others peoples comps but will crash on some others. It seems
like it's a 50/50 chance it'll work.

Subject: Map Crashes On Other Peoples Computers
Posted by Titan1x77 on Wed, 18 Jun 2003 04:19:10 GMT
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Oddest thing just happened...I went to copy and paste the .w3d file name you mentioned
above...And IE crashed just like renegade would.

I highlighted the file name and went to right click and IE disappeared...not minimized not there at all....Hmm

I'm dead serious

seems to be ok now...F_HA_RPRG_RELOD what is this W3D anyway?

Try to erase objects.dbb and open the level back up in level edit....It' will generate a new objects.dbb and may conflict any type of changes you had made in the past

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Subject: Map Crashes On Other Peoples Computers
Posted by laeubi on Wed, 18 Jun 2003 08:52:41 GMT
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a) Do not use w3d's names loger than 15 Characters
b) Maybe its the grafikcard???

Subject: Map Crashes On Other Peoples Computers
Posted by YSLMuffins on Wed, 18 Jun 2003 09:15:16 GMT
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I suggest making the name shorter.

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Wed, 18 Jun 2003 16:07:59 GMT
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I've just found out the problem, it was caused by three custom textures that I used. To fix the problem I'll have to convert them to .DDS. The problem was also solved by removing some .PKG's that seem to conflict with it in some way.

Subject: Map Crashes On Other Peoples Computers
Posted by maytridy on Wed, 18 Jun 2003 16:30:41 GMT
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OT: Are you making a map that will be released? Cuz you keep asking questions about maps, are you making one??

Just wondering.............

Subject: Map Crashes On Other Peoples Computers
Posted by Titan1x77 on Wed, 18 Jun 2003 16:32:22 GMT
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The map is available at renmaps.com

Sanada not everyone here visits the pitts board

Subject: Map Crashes On Other Peoples Computers
Posted by maytridy on Wed, 18 Jun 2003 16:34:05 GMT
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What's it called?

Subject: Map Crashes On Other Peoples Computers
Posted by Titan1x77 on Wed, 18 Jun 2003 18:26:09 GMT
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oasis flying

Subject: Map Crashes On Other Peoples Computers
Posted by Sanada78 on Thu, 19 Jun 2003 00:47:04 GMT
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Yeah, the map is available at renmaps. Also thank you all for your help and time.