**Subject: need mad help making maps!!**
Posted by policepolice on Mon, 16 Jun 2003 16:26:01 GMT
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Well guys here it goes...

I've been playing renegade for atleast a year now, and all of those people out there making those greate maps and mods, I get really mad, cuz I can't make my own maps, I want to keep renegade alive and running, so any of you guys suggesting any tutorials for making maps only, cuz I don't want to make no mod, I don't like mods and thats only my opinion, so if you guys can help me get some good tutorials for me, cuz I don't have a clue how to make maps, so if you can help i appriciate it...

thanx to all of ya out there helping people out!!

ty!!

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**Subject: need mad help making maps!!**
Posted by ohmybad on Mon, 16 Jun 2003 17:02:38 GMT
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http://www.n00bstories.com/renforums/viewtopic.php?t=4059

This is the threah at the top of the forum you can find a bunch of tutorials there.

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**Subject: need mad help making maps!!**
Posted by TheMouse on Mon, 16 Jun 2003 17:03:48 GMT
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agter looking at all those tutorials, the best i can do is make a map with a giant teakettle and a donut or whatever. its sad.

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**Subject: need mad help making maps!!**
Posted by mike9292 on Mon, 16 Jun 2003 17:29:06 GMT
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http://www.eqvaliser.com/renegade
ot y is everyone changing avatars lately

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**Subject: need mad help making maps!!**
Posted by General Havoc on Mon, 16 Jun 2003 17:53:48 GMT
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Yeah that post at the top of the forum DID have some useful tutorials. About one third of the links are dead because the site with them on moved. They can now be found at http://generalhavoc.port5.com under the tutorials sections. You may want to download Ren Help from Dante's Mod Exchange (http://www.renevo.com) to start you off. Greg's Mapping tutorial located in your C:\program Files\RenegadePublicTools\HowTo\ directory somewhere is good for starting your very first map as youu get an idea how it works, you can develop it from there. If you need any help with LevelEdit you can ask here as I know a lot about using it rather than the RenX side of things. Good Luck!

My Site:
http://www.generalhavoc.port5.com

Excellent FAQ:
http://www.generalhavoc.port5.com/tutorials/faq.htm

Excellent Basic Terrain Tutorial:
http://www.btinternet.com/~glenn_hunt/terrain2/index.html

_General Havoc

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Subject: thanks guys!!
Posted by policepolice on Mon, 16 Jun 2003 18:10:32 GMT
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thanks alot guys...
Its really good to have you guys out there...
and A BIG HUGE THANKS AGAIN!

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Subject: need mad help making maps!!
Posted by Captkurt on Mon, 16 Jun 2003 23:02:34 GMT
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There are a lot of good tutorials out there, but you have to do some reading and trying them to see what works, you can find some good tutorials at http://www.laeubi.de/tutorials
but for some reason it's now not coming up. prob. temporary. try later.

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Subject: need mad help making maps!!
Posted by General Havoc on Mon, 16 Jun 2003 23:25:10 GMT
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Yeah it's my host  They do backups every so often causing the page to go down. The tutorials on Laeubi's site are exactly the same as the ones on mine, we use the same SQL database. Laeubi's site does however offer German support for some tutorials, which is a good thing. Hey CaptKurt, you been playing Planetside?

_General Havoc

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## Subject: need mad help making maps!!
Posted by Captkurt on Tue, 17 Jun 2003 00:29:44 GMT
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General HavocYeah it's my host  They do backups every so often causing the page to go down. The tutorials on Laeubi's site are exactly the same as the ones on mine, we use the same SQL database. Laeubi's site does however offer German support for some tutorials, which is a good thing. Hey CaptKurt, you been playing Planetside?

_General Havoc
 No, I've checked it out some, but really been busy with this new map, BF42, still working on the buildings. But damn, they are coming together nicely.  So fill me in and make it sound exciting and

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## Subject: need mad help making maps!!
Posted by TheMouse on Tue, 17 Jun 2003 03:32:21 GMT
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mike9292ot y is everyone changing avatars lately

new gallery i think.

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## Subject: need mad help making maps!!
Posted by General Havoc on Tue, 17 Jun 2003 08:46:18 GMT
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Yeah I extracted around 350+ icons from the past C&C games yesterday so I suppose everyone will be switching to them if they see a better one they like. The Tiberian Sun ones are pretty cool and also the Redalert ones are good.

_General Havoc

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