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Subject: Load Freeze

Posted by [MMzero](#) on Sat, 14 Jun 2003 23:12:53 GMT

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ok in the latest version my load time is MASSIVE (i uninstalled for a while and reinstalled, but i went from an early version to the newest one) (6 - 11 mintutes) so naturally i cannot play online (the kick if over three minutes thing) it freezes under the personal ion cannon that sydney is holding for a long time (it does it offline to) then continues to tell me ive been evicted from the game for the following,

host eviction  
or  
server disconnect

ive tried everything! is there a way to fix the problem??, i checked my comp out with the renegade online requirments tool thingy and im 789% over the min requirments, i want to know if anyone else has the problem or the answer, HELP!!! its prevnting me from doing what i bought the game for!!!

could i be because i dont have all the patches or does 1.037 contain all the patch info?  
before i reinstalled it and had all that good crap in my system it played great i personally think its the new version but thats why i want to know if anyone else has this problem

im running  
Windows 98  
749 MHZ  
389 MB of RAM  
DSL  
64 mb 7500 LE ATI Radeon  
(im not to sure about the drivers but i just got the card)  
anything else you need to know?

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Subject: Load Freeze

Posted by [zippo8891](#) on Thu, 19 Jun 2003 02:32:21 GMT

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wow finally someone who also has this problem!

i recently reformatted my computer and i havent played renegade in a while, but now when i try to play it lags bad (enough to mess up the sound pretty bad) and it will somtimes give me a message that the connection to westwood has been lost and will now quit, it then brings up a message that the server has been shut down.

I do have to admit though that my computer is probably better off as a paper weight. but it still meets the requirements. i used to be able to play renegade with 24 players with the graphics set up about half way and then it would start to get a little choppy. Also back in the day, i would just about never get disconnected (cable), but now things are different.

I have a:  
PIII at 600mhz  
128mb of RAM

Windows 98SE  
A crappy 16MB ATI RAGE 128 pro  
Cable connection though Router  
Norton internet security (ive tried disabling it before playing, it doesnt really help)

I dont think that my internet connection is the problem, and I know my computer is on the edge of the requirements for the game, but it used to play better than it does now and i dont know why.

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Subject: Load Freeze  
Posted by [MMzero](#) on Sat, 21 Jun 2003 17:31:20 GMT  
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same with me but now i cant even join a game because it freezes and then continues like 5 minutes later

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