
Subject: RenHelp 2.0????

Posted by [Dante](#) on Tue, 10 Jun 2003 22:56:16 GMT

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Wondering what happened to it?

here is a small preview of a work in progress for it...

reformatting, adding more information, better layout, search ability, etc... is alot more work than you think

http://www.renevo.com/Downloads/renhelp_2.0_preview.zip

~Dante

Subject: RenHelp 2.0????

Posted by [General Havoc](#) on Tue, 10 Jun 2003 23:19:52 GMT

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Justin Pereira (JRP) needs to be added to the list of credits if you are still using his things, he reminded me to tell you. The overall layout looks great, should be good when it's done. The HTML version of Stonerooks FAQ that I have formatted and updated a little is at <http://generalhavoc.port5.com/tutorials/faq.htm> (link is redirect to actual page) if you wanted to include it or link to the page. It is under 250kb as HTML but probably less when the whole thing is zipped as it is plain text mainly. Excellent!

EDIT: sorry about the mistake, my friend has almost the exact same name as you, i got a little confused

_General Havoc

Subject: RenHelp 2.0????

Posted by [Blazer](#) on Wed, 11 Jun 2003 00:09:10 GMT

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Terrific! Thanks Dante for all that you do :bigups:

Subject: RenHelp 2.0????

Posted by [Madtone](#) on Wed, 11 Jun 2003 00:46:29 GMT

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BlazerTerrific! Thanks Dante for all that you do :bigups:

Yes, i also must have to say a HUGE thankyou to Dante, if it wasn't for him and his ideas, hardwork and stamina, Renegade modders would not be able to do what they do today.

This is not just for Dante, but for everyone who has submitted something to the community, wether it be small, or be large, every little bit has helped.

I love you guys

Subject: RenHelp 2.0????

Posted by [Titan1x77](#) on Wed, 11 Jun 2003 00:53:35 GMT

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:bigups: Just like to say Thanks for all the help i recieved from previous versions ...Glad to see your working on a new version

Subject: Re: RenHelp 2.0????

Posted by [Captkurt](#) on Wed, 11 Jun 2003 01:33:12 GMT

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DanteWondering what happened to it?
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~Dante

Very nice work Dante,

Subject: RenHelp 2.0????

Posted by [gendres](#) on Wed, 11 Jun 2003 01:39:33 GMT

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BlazerTerrific! Thanks Dante for all that you do :bigups:

Ditto

Subject: RenHelp 2.0????

Posted by [Dante](#) on Wed, 11 Jun 2003 08:28:47 GMT

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bows no, thank you for actually trying to use this stuff

Subject: RenHelp 2.0?????

Posted by [JRPereira](#) on Wed, 11 Jun 2003 08:59:38 GMT

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Peterson? It's Pereira actually.

Also, for the extras, you need to hold the left alt key - as far as I can remember the one on the right doesn't work for the extras menus.

Subject: RenHelp 2.0?????

Posted by [maytridy](#) on Wed, 11 Jun 2003 13:57:14 GMT

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Great work. Keep it up. Thanks man.

Subject: RenHelp 2.0?????

Posted by [Dante](#) on Wed, 11 Jun 2003 19:46:30 GMT

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JRPereiraPeterson? It's Pereira actually.

Also, for the extras, you need to hold the left alt key - as far as I can remember the one on the right doesn't work for the extras menus.

thanks for the info...

btw, your name was/is in the credits as "Ir0n_Fi5t (aka JWP)" is this not correct?

Subject: RenHelp 2.0?????

Posted by [JRPereira](#) on Mon, 16 Jun 2003 21:26:59 GMT

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I've never used the nickname "Ir0n_Fi5t". As far as the possible reference to my initials goes -- it's JRP, not JWP.

Subject: RenHelp 2.0?????

Posted by [General Havoc](#) on Mon, 16 Jun 2003 22:38:16 GMT

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JWP, he probably got a little confused with JFW (Jonathan Wilson). So damn confusing with all these initials.

_General Havoc

Subject: RenHelp 2.0????

Posted by [Captkurt](#) on Mon, 16 Jun 2003 23:08:33 GMT

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Subject: RenHelp 2.0????

Posted by [Dante](#) on Tue, 17 Jun 2003 05:28:51 GMT

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kk, it will be in the next version jrp, don't worry
