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Subject: Funny boinkage

Posted by [Crimson](#) on Thu, 05 Jun 2003 09:19:42 GMT

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Was playing Under tonight... I was GDI running down the Nod tunnel looking for soldiers to kill (game just started)... I found a soldier who I managed to land my timed C4 on. Then I ran away because I wanted him to die by that. Well, I guess he ran back to base because soon I heard a loud \*boink\* as three soldiers fell to my C4. I laughed my ass off.

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Subject: Funny boinkage

Posted by [ArUsH4nll](#) on Thu, 05 Jun 2003 11:00:30 GMT

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lol, sweet.

Do you really use the annoying original \*Boink\*?

I tend to swap them around, makes it more "worthwhile" to kill someone, because your going to hear something funny.

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Subject: Funny boinkage

Posted by [Crimson](#) on Thu, 05 Jun 2003 11:05:56 GMT

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I use the boink from the beta test, which is more slow and deliberate and therefore more amusing.

[http://www.n00bstories.com/hosted\\_files/correction\\_3.wav](http://www.n00bstories.com/hosted_files/correction_3.wav)

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Subject: Funny boinkage

Posted by [ArUsH4nll](#) on Thu, 05 Jun 2003 11:32:32 GMT

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oh, ok, so its like a bo...in..kkkkk!?

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Subject: Funny boinkage

Posted by [Majiin Vegeta](#) on Thu, 05 Jun 2003 11:47:44 GMT

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i like the boink it is plain and simple..i may even use this boink thnx crimson

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Subject: Funny boinkage

Posted by [M1CH4EL](#) on Thu, 05 Jun 2003 12:04:16 GMT

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On HourGlass I was walking as a Havoc round the left side (right for Nod) and I decided to fire to see if a Stealth Tank was about. I fired not only to reveal a Stealth Tank but a Black Hand in stead. I fired a second shot guessing where abouts he might of ran to and got him again

Two shots fired and both hit the Stealth Black Hand

He really must of thought I was cheating.

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Subject: Funny boinkage

Posted by [bigwig992](#) on Thu, 05 Jun 2003 13:33:43 GMT

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I have Austin Power's "Yeah Baby, Yeah!" for my replacement boink. I've had it for about a year now, and it's great. It's funny...once on Walls\_Flying, when our airstrip was destory (I was on Nod), I stole a GDI APC, and therefor had the last remaning vehicle in the game. GDI lost everything but it's barraks. They kept taunting, saying stupid things like "Come on Nod, come and kill us". So, I loaded as many as a could in my APC, and a huge line of infantry followed behind. Once I went into the GDI base, there were infantry EVERYWHERE. On top of the warfactory, in the tunnels, on top of the barraks, etc. So, I shot all them down, and most of my infantry ran into the barraks. Then GDI blindly started running from the WF to the barraks.

"Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!". There was some more, but that's a breif summary .

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Subject: Funny boinkage

Posted by [Crimson](#) on Thu, 05 Jun 2003 13:55:19 GMT

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Ahh... the infantry squishing frenzy. There is little that is more fun than that!

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Subject: Funny boinkage

Posted by [laeubi](#) on Thu, 05 Jun 2003 14:37:32 GMT

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I have havocs 'Hahaha' thats the best one

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Subject: Funny boinkage

Posted by [Blazer](#) on Thu, 05 Jun 2003 14:44:59 GMT

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Nobody uses BlazeRotate anymore?

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Subject: Funny boinkage

Posted by [John Shaft Jr.](#) on Thu, 05 Jun 2003 15:05:30 GMT

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BlazerNobody uses BlazeRotate anymore?

I do. I still got the Simpsons theme you made for Renegade. Its still have it uploaded. I never get tired of hearing Mr. burns say "Excellent" everytime I get a kill.

My favorite one though is when you hop into the Stealth Tank and hear "I am evil Homer. I am evil Homer." I still laugh at that one.

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Subject: Funny boinkage

Posted by [maytridy](#) on Thu, 05 Jun 2003 21:22:51 GMT

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Quote:I have Austin Power's "Yeah Baby, Yeah!" for my replacement boink. I've had it for about a year now, and it's great. It's funny...once on Walls\_Flying, when our airstrip was destory (I was on Nod), I stole a GDI APC, and therefor had the last remaning vehicle in the game. GDI lost everything but it's barracks. They kept taunting, saying stupid things like "Come on Nod, come and kill us". So, I loaded as many as a could in my APC, and a huge line of infantry followed behind. Once I went into the GDI base, there were infantry EVERYWHERE. On top of the warfactory, in the tunnels, on top of the barracks, etc. So, I shot all them down, and most of my infantry ran into the barracks. Then GDI blindly started running from the WF to the barracks.

"Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!" "Yeah Baby Yeah!". There was some more, but that's a breif summary .

lol, if you really got going it would be: "YEAH, YEAH, YEAH, YEAH, YEAH, YEAH, YEAH, YEAH!"

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Subject: Funny boinkage

Posted by [ArUsH4nll](#) on Thu, 05 Jun 2003 21:42:16 GMT

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lol

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Subject: Funny boinkage

Posted by [frijud](#) on Fri, 06 Jun 2003 05:02:05 GMT

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Where can I download Blazorotator? I looked on CNCplanet and CNCammo and didn't find it. Is there a special website for it somewhere?

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Subject: Funny boinkage  
Posted by [Madtone](#) on Fri, 06 Jun 2003 05:09:07 GMT  
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BlazeRotate v2.0

Go here and then find this file "C&C\_Renegade\_BlazeRotate2.zip"  
<http://www.cnczone.net/mods/ren/>

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Subject: Funny boinkage  
Posted by [General Havoc](#) on Fri, 06 Jun 2003 11:54:08 GMT  
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I still have the 3 sound packs in rar format that you made for BlazeRotate. Have you got the site still because i have the sounds packs but no program to use them in.

\_General Havoc

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Subject: Funny boinkage  
Posted by [Archcasp](#) on Fri, 06 Jun 2003 21:04:16 GMT  
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Hey I have thr Blaze Rol. Im using the 2nd baisc one with all the sounds. I have the first one and xrated 2. Im thinking about making my own tho from a shit load of games.

One time on Voc. I was following behind a SBH (i was in a stank) he plants a nuke, and i sit over it. (this is a 56 player game) and all GDI had was the Barr.... I ran over 20+ people trying to disarm it. I just running back and froth.. first one was 10+ and I went back and got 5, and forward again and got 5+ more. Was funny as hell.

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Subject: Funny boinkage  
Posted by [ArUsH4nll](#) on Fri, 06 Jun 2003 22:16:15 GMT  
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ATM im using the yahoooooooooooo one from cnc ammo, ive used heaps all up.

From Mr Burns "Excellent" to Homer's I am evil Homer.

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and the ones from the clan FUD website are really funny

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Subject: Funny boinkage  
Posted by [A-DawG](#) on Sat, 07 Jun 2003 02:56:29 GMT  
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question: how do i change my boink sound?

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Subject: Funny boinkage  
Posted by [Archcasp](#) on Sat, 07 Jun 2003 03:01:48 GMT  
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A-DawGquestion: how do i change my boink sound?

]   
http://www.cncammo.com has alot of them. you download it. and place it in the westwood/renegade/data file. and it would replace it in game play.

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Subject: Funny boinkage  
Posted by [ArUsH4nll](#) on Sat, 07 Jun 2003 03:04:20 GMT  
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BTW: rename the file to correction\_3.wav if its not already named that.

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Subject: Funny boinkage  
Posted by [Nightma13](#) on Sat, 07 Jun 2003 10:36:08 GMT  
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i have a scream

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Subject: Funny boinkage  
Posted by [ArUsH4nll](#) on Sat, 07 Jun 2003 22:02:30 GMT  
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LOL. That is soooooooooo funny!

lol, my gut hurts now

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Subject: Funny boinkage  
Posted by [lcrplappo](#) on Sun, 08 Jun 2003 16:17:49 GMT  
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So i take it that no-one has the Bart Simpson-"Kool, I Broke His Brain!"

I thin it's ace and have had it for tiiiime

---

Subject: Funny boinkage  
Posted by [Bassoonboy](#) on Wed, 11 Jun 2003 01:15:33 GMT  
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John Shaft Jr.BlazerNobody uses BlazeRotate anymore?

I do. I still got the Simpsons theme you made for Renegade. Its still have it uploaded. I never get tired of hearing Mr. burns say "Excellent" everytime I get a kill.

My favorite one though is when you hop into the Stealth Tank and hear "I am evil Homer. I am evil Homer." I still laugh at that one.

I use the "I am evil Homer" for my normal boink. It is so long that sometimes I'll get 3 or 4 "I am evil Homer"s going at once. It sounds really freaky.

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Subject: Funny boinkage  
Posted by [fragger56](#) on Thu, 12 Jun 2003 09:24:39 GMT  
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hey blazer can you put blazerotate up again cause blazrotate.tk is down and i cant get 3.0 form anywhere

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Subject: Funny boinkage  
Posted by [jroe34](#) on Thu, 12 Jun 2003 13:39:29 GMT  
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loaded up "excellent" last night. love it, makes me laugh whenever I get a kill. However, i wish there was a way to make "excellent" louder. Can hardly hear it within the other sounds of battle.

---

Subject: Funny boinkage  
Posted by [warranto](#) on Thu, 12 Jun 2003 18:18:10 GMT  
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I recorded my own evil laugh, and I use that as my kill sound. It just works so well.

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Subject: Funny boinkage

Posted by [kopaka649](#) on Thu, 12 Jun 2003 22:30:31 GMT

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fragger56hey blazer can you put blazerotate up again cause blazrotate.tk is down and i cant get 3.0 form anywhere

renrealm download section still exists:

<http://www.cncrenegade.info/modules.php?name=Downloads>

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Subject: Funny boinkage

Posted by [Kingdud](#) on Fri, 13 Jun 2003 13:30:15 GMT

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ah...the good ole huge spring sound I loved that when I first got the renegade beta

Peace out,

-Kingdud

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Subject: Funny boinkage

Posted by [Aspenth](#) on Fri, 13 Jun 2003 22:45:41 GMT

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joroe34loaded up "excellent" last night. love it, makes me laugh whenever I get a kill. However, i wish there was a way to make "excellent" louder. Can hardly hear it within the other sounds of battle.

Open your .wav using Windows Sound Recorder. Under the Effects menu, the first option is "Increase Volume 25%". Just continue doing that until you have the desired volume, then save.

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Subject: Funny boinkage

Posted by [maytridy](#) on Fri, 13 Jun 2003 22:58:51 GMT

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Where can I get the Simpsons sounds\mod?

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