Subject: Cops And Robbers (modification)
Posted by Vy7a1 on Fri, 14 Mar 2003 00:40:38 GMT
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i WOULD say mod but than ppl would think sumthin big like renegade alert but umm yeah after repeatidly getting ticked off while playing C&C Renegade and trying to play (all rules layed don in motd) C&R i have decided on a couple of the "best" candidates for the job to be modified and switched into a Cops And Robbers map, now i know that there is at least 1 full mod goin into production on this but i would like to know if any scripters can gimmie a hand in doing this, i got the entire editor basics practically down pat. and fo course any other help would be appreciated to thank you.

Subject: Cops And Robbers (modification)
Posted by Vy7a1 on Fri, 14 Mar 2003 01:48:12 GMT
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how you cut a hole into sumthing that comes with commando editor like a shack? i mean cut up through the bottom of the shack.

Subject: Re: Cops And Robbers (modification)
Posted by Sir Phoenixx on Fri, 14 Mar 2003 01:50:25 GMT
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Vy7a1i WOULD say mod but than ppl would think sumthin big like renegade alert

I hate to break it to you but 'mod' is short for Modification. You're just saying the same thing. And why would people think of Renegade Alert when they see 'mod'?

Subject: Cops And Robbers (modification)
Posted by Sir Phoenixx on Fri, 14 Mar 2003 01:54:34 GMT
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Cut a hole in a model? You'd use the boolean subraction tool in gmax.

Subject: Cops And Robbers (modification)
Posted by Vy7a1 on Fri, 14 Mar 2003 02:07:41 GMT
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Quote:And why would people think of Renegade Alert when they see 'mod'?
ok, i would, i don't normmaly see small things, and that last post there it didn't make a difference i fiured it out without cutting...

Subject: Cops And Robbers (modification)
Posted by Sir Phoenixx on Fri, 14 Mar 2003 02:21:33 GMT
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Vy7a1Quote:And why would people think of Renegade Alert when they see 'mod'?
ok, i would, i don't normmaly see small things

Could you please repeat that once more in a real sentence, thank you.

Subject: Cops And Robbers (modification)
Posted by Vy7a1 on Fri, 14 Mar 2003 20:06:40 GMT
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ok...forget everything i've said up to now...ok, i need someone to give me a hand in scripting and the commando editior a wee bit...that is it, it is for a Cops And Robbers Mod.ok? that summerizes it.

Subject: Cops And Robbers (modification)
Posted by mike9292 on Fri, 14 Mar 2003 20:32:55 GMT
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is this going to be like my mod