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Subject: Invisible DSAPO Boxes  
Posted by [Sanada78](#) on Wed, 04 Jun 2003 15:04:49 GMT  
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Where are the invisible DSAPO object blocker boxes that block only vehicles? Are there any? I can only find ones that are visible and block everything.

Also my Guard Towers appear as an older model and where I place them they move to a different position in-game.

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Subject: Invisible DSAPO Boxes  
Posted by [Ingrownlip](#) on Wed, 04 Jun 2003 16:22:58 GMT  
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To get the invisible DSAPO blockers, use the "Editor Objects->Editor Only Objects" instead of the other place you found.

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Subject: Invisible DSAPO Boxes  
Posted by [General Havoc](#) on Wed, 04 Jun 2003 16:28:05 GMT  
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Is asked this before, I'll bump the post if I find it. StoneRook and Dante suggested how to do it.

\_General Havoc

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Subject: Invisible DSAPO Boxes  
Posted by [laeubi](#) on Wed, 04 Jun 2003 18:58:15 GMT  
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The blockers DON'T block vehicle, just block the Pathfinder, if you want vehicles out of an area, create a block in RenX, activate: [x]Hide and [x]vehicle

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Subject: Invisible DSAPO Boxes  
Posted by [gendres](#) on Wed, 04 Jun 2003 19:04:58 GMT  
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LaeubiThe blockers DON'T block vehicle, just block the Pathfinder, if you want vehicles out of an area, create a block in RenX, activate: [x]Hide and [x]vehicle  
do what he says

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