Subject: Bounding Box
Posted by ohmybad on Fri, 30 May 2003 23:13:16 GMT
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What is a bounding box and what dose it do? I made a model and used a tutorial for boning and it said nothing about a bounding box...

Subject: Bounding Box
Posted by Captkurt on Sat, 31 May 2003 00:32:47 GMT
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You ask a lot of questions but never once have you ever said Thank you, what is that all about? You ungrateful Inconsiderate bastard.

Subject: Bounding Box
Posted by laeubi on Sat, 31 May 2003 00:49:13 GMT
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I'm not sure but it works wihout and with a bounding box, but the bounding box seems to have a funtion from what regoin of your vehcile th green Arrow to get in the vehilce name and healt apears, but im not sure.

Subject: geeze
Posted by ohmybad on Sat, 31 May 2003 01:15:53 GMT
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Quote:You ask a lot of questions but never once have you ever said Thank you, what is that all about? You ungrateful Inconsiderate bastard.

Im sorry if I offended you any but I am greatful for everyones help.

Subject: Re: geeze
Posted by Captkurt on Sat, 31 May 2003 02:25:32 GMT
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ohmybadQuote:You ask a lot of questions but never once have you ever said Thank you, what is that all about? You ungrateful Inconsiderate bastard.

Im sorry if I offended you any but I am greatful for everyones help.

Then the polite thing to do is as you get help from someone you then say "Thank you."
I know I went and made a tutorial on making water just for you the other day, and I've also helped

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Subject: Bounding Box
Posted by bigwig992 on Sat, 31 May 2003 07:30:03 GMT
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Lay off CapKurt, he already said he was grateful, no need to demand it any more. To the topic, the WorldBox is a bounding box, and I'm pretty sure you need it in all vehicle models. It's also helpful to use in any other model, lets the engine know how far your model extends (don't blame me if I'm wrong, I read that in a tutorial somewhere).

Subject: Bounding Box
Posted by Captkurt on Sat, 31 May 2003 13:42:05 GMT
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bigwig992Lay off CapKurt, he already said he was grateful, no need to demand it any more. To the topic, the WorldBox is a bounding box, and I'm pretty sure you need it in all vehicle models. It's also helpful to use in any other model, lets the engine know how far your model extends (don't blame me if I'm wrong, I read that in a tutorial somewhere).

Why is it that every ones got to try and defend someone, like they have to be a boss? I did nothing wrong to you. I was stating a point, and I was done with it, until I read your post. You think he's a

someone else. Try staying within your on business. And out of others, asshole. Thank you.
Period.