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Subject: Poly count...

Posted by [ohmybad](#) on Wed, 28 May 2003 00:39:47 GMT

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What would be a good poly count for a character if I were to make one?

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Subject: Poly count...

Posted by [gendres](#) on Wed, 28 May 2003 04:29:12 GMT

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a lot? lol I don't know... tanks and weapons are about 2000 polys each so maybe characters too, maybe more because of the details

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