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Subject: Poseable Havoc...who made it?  
Posted by [Blazer](#) on Sun, 11 May 2003 11:05:18 GMT  
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I did a search but couldn't find the thread. Who made the fully poseable Havoc model? And can this same skeletal model be used to animate other renegade characters/

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Subject: Poseable Havoc...who made it?  
Posted by [Deactivated](#) on Sun, 11 May 2003 12:40:55 GMT  
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Was it Sgt. May?

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Subject: Poseable Havoc...who made it?  
Posted by [mike9292](#) on Sun, 11 May 2003 14:18:30 GMT  
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i think it was maytridy or Sgt. May

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Subject: Poseable Havoc...who made it?  
Posted by [exnyte](#) on Sun, 11 May 2003 14:31:36 GMT  
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mike9292i think it was maytridy or Sgt. May

...

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Subject: Poseable Havoc...who made it?  
Posted by [Imdgr8one](#) on Sun, 11 May 2003 15:28:05 GMT  
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yea IM pretty sure Sgt or may

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Subject: Poseable Havoc...who made it?  
Posted by [maytridy](#) on Sun, 11 May 2003 18:21:19 GMT  
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Wasn't me.....

I thought it was Dante.

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Subject: Poseable Havoc...who made it?  
Posted by [General Havoc](#) on Sun, 11 May 2003 18:37:00 GMT  
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It was Sgt.May.

\_General Havoc

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Subject: Poseable Havoc...who made it?  
Posted by [Aircraftkiller](#) on Sun, 11 May 2003 19:08:48 GMT  
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It was Westwood... Their artists created the Havoc character.

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Subject: Poseable Havoc...who made it?  
Posted by [Gernader8](#) on Sun, 11 May 2003 19:16:06 GMT  
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I guess that is a possible answer.

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Subject: Poseable Havoc...who made it?  
Posted by [maytridy](#) on Sun, 11 May 2003 19:31:03 GMT  
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Quote:It was Westwood... Their artists created the Havoc character.

He is talking about a havoc that was edited sgt. May. sgt. May boned the face and added fingers, making facial expressions and custom hand positions possible.

I remember that it was released, and posted on the forums. It should be here somewhere.....

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Subject: Poseable Havoc...who made it?  
Posted by [General Havoc](#) on Sun, 11 May 2003 20:04:57 GMT  
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It's at the Mod Exchange <http://modx.renevo.com/showthread.php?s=&threadid=157> I remeber readin the original thread that was in some other forum about what he was doing. Sgt.May said that he was working on a female character skeleton. He said that the skeleton could be used in other models but it may need adjustments.

\_General Havoc

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Subject: Poseable Havoc...who made it?  
Posted by [Blazer](#) on Tue, 13 May 2003 05:34:27 GMT  
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Ah thanks....I had an urge to make a movie with it

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Subject: Poseable Havoc...who made it?  
Posted by [Madtone](#) on Tue, 13 May 2003 05:51:12 GMT  
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I wish i could figure out a way to import it into 3DS Max... Any ideas anyone?

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Subject: Poseable Havoc...who made it?  
Posted by [maytridy](#) on Tue, 13 May 2003 13:35:46 GMT  
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What type of file is it?

I thought that you could import .w3d in to 3ds max.

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Subject: Poseable Havoc...who made it?  
Posted by [Carl](#) on Tue, 13 May 2003 20:05:07 GMT  
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the only way i could see you putting it in max would be to export to w3d, and then use the w3d importer to import it into max

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Subject: Poseable Havoc...who made it?  
Posted by [maytridy](#) on Tue, 13 May 2003 21:26:39 GMT  
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Yeah, but what kind of file is it in the first place. Once you download it (other than .zip or .rar.)?

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Subject: Poseable Havoc...who made it?  
Posted by [General Havoc](#) on Tue, 13 May 2003 21:59:17 GMT  
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gmax. A gmax file can be converted, it requires a lot of jiggery poker with the Quake 3 tempest gamepack and the MD3 format. Basically you open your gmax file, save it as MD3, import that MD3 into 3DS. I know someone who did it but i'm not sure if it works with bones and it's a completely different format. As far as I know it does work with geometry. But the W3D sounds the

best option.

\_General Havoc

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Subject: Poseable Havoc...who made it?  
Posted by [Madtone](#) on Tue, 13 May 2003 22:24:06 GMT  
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ok i just got the converter, anyone willing to convert the poseable havoc to .w3d for me please... i would be ever so greatfull (Olvier Twist kinda way).

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Subject: Poseable Havoc...who made it?  
Posted by [General Havoc](#) on Tue, 13 May 2003 23:26:51 GMT  
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I have converted it to W3D and up,oaded it to the Mod Exchange. I hope it helps.

\_General Havoc

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Subject: Poseable Havoc...who made it?  
Posted by [Madtone](#) on Wed, 14 May 2003 00:53:06 GMT  
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Great, thanks a million General Havoc, your a hero!

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