Subject: Firewall problems

Posted by SgtZilla on Sun, 11 May 2003 03:18:26 GMT

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I have a Firewall and i am able to host games but other people with firewalls are not able to join as with people without firewalls are able to join.

is it possible to have the people with firewalls join my server

does it have anything to do with that port number thingy in the multieplayer options

Subject: Firewall problems

Posted by snipesimo on Sun, 11 May 2003 12:44:43 GMT

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what OS?

Subject: Firewall problems

Posted by SqtZilla on Sun, 11 May 2003 19:08:10 GMT

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Windows Me

Subject: Firewall problems

Posted by snipesimo on Mon, 12 May 2003 01:17:24 GMT

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does the firewall have a name?

Subject: Firewall problems

Posted by SgtZilla on Mon, 12 May 2003 22:06:09 GMT

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its an smc router non-wireless

Subject: Firewall problems

Posted by snipesimo on Tue, 13 May 2003 01:45:11 GMT

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thats hardware routing open this ports and/or forward them to the comp ur trying to play on:

What firewall ports do I need to open to play on WOL? Why can't I connect to WOL?

Be sure you have a stable internet connection. Also, if you have a Firewall or Router please open the standard WOL ports. You will need to enable some ports to UDP traffic in order to communicate with Westwood Online. Ports 1234, 1235, 1236, and 1237 should allow UDP traffic. Also, ports 7000, 3840, 4005, 4808, and 4810 will need to be opened for all TCP traffic. If you do not know how to configure your firewall, please consult your firewall documentation, contact your system administrator, or contact your Internet service provider.

Subject: Firewall problems

Posted by tbdsamman on Thu, 15 May 2003 00:33:35 GMT

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SgtZillaits an smc router non-wireless I have that too, I fixed the problem but people that have firewalls can't join also.

Subject: Rengade Ports

Posted by gibberish on Mon, 26 May 2003 03:51:32 GMT

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Hi All,

I believe people can connect through my firewall regardless of weither they have a firewall or not.

I allow the following ports outgoing:

3845,4005,4321,4850,7000 (All TCP)

And the following port in both directions:

4848 (UDP)

I have set the port in Renegade to 4848 but I believe 4848 is the default if people don't set it anyway.

Gibberish

Subject: Firewall problems

Posted by SqtZilla on Tue, 27 May 2003 21:06:33 GMT

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Its a NAT router and was wondering does that have anything to do with my hosting problems.

Subject: Firewall problems
Posted by [sg]the0ne on Sat, 31 May 2003 10:00:49 GMT
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SgtZillalts a NAT router and was wondering does that have anything to do with my hosting problems.

NAT stands for network address translator (I believe) and is used as followed. I believe it also keeps track of the ips of the specific networks so I knows what network it needs to send the data too.

networkC networkA <[NAT] networkB

You may have specific options in your router concerning the NAT features, check it out.

good luck