Subject: Need a favour!!!
Posted by Madtone on Thu, 08 May 2003 00:57:15 GMT
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Well the guy who was going to make this into a playable map didn't have a good enough Video card to do so (damn).

So i need a guy who can import this .3ds into RenX, add all the W3D settings, put it into Level Edit and then add a few player spawners and guns.

Then export to a .pkg or a .mix

The person needs to have a good vid card to be able to handle the high poly count map.

if you could do this for me, i would really be very thankfull!

I don't ask for much, but i really would like this done please.

Here is the file on ModX:
http://modx.renevo.com/showthread.php?s=&threadid=296

Subject: Need a favour!!!
Posted by [REHT]Spirit on Thu, 08 May 2003 00:59:17 GMT
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Could ya re-save it as a zip file? If so, then I'll dl it and get it working.

Edit: If that's too much trouble, could ya give me a link to winRar?

Subject: Need a favour!!!
Posted by Madtone on Thu, 08 May 2003 01:02:16 GMT
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Just download WinRar, its a very small prog, only takes a few mins to download!!

Download here!
http://www.rarlab.com/rar/wrar32b5.exe

Subject: Need a favour!!!
Posted by [REHT]Spirit on Thu, 08 May 2003 01:03:22 GMT
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MadtoneJust download WinRar, its a very small prog, only takes a few mins to download!!

Download here!
http://www.rarlab.com/rar/wrar32b5.exe

Thanks, I shall get to work on it!

Subject: Need a favour!!!
Posted by Madtone on Thu, 08 May 2003 01:04:58 GMT
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Thank you soooo much!!!

Its so cool to see people willing to help out other people, man i love this commuity and everyone in it!

Subject: Need a favour!!!
Posted by Aircraftkiller on Thu, 08 May 2003 01:12:20 GMT
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You're not going to prove anything without using textures in the map... Like a normal map.

Subject: Need a favour!!!
Posted by [REHT]Spirit on Thu, 08 May 2003 01:14:24 GMT
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MadtoneThank you soooo much!!!

Its so cool to see people willing to help out other people, man i love this commuity and everyone in it!

No prob. I'm just wondering why my GF3 hasn't overloaded yet.....

Subject: Need a favour!!!
Posted by Madtone on Thu, 08 May 2003 01:19:49 GMT
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AircraftkillerYou're not going to prove anything without using textures in the map... Like a normal map.

This is only the non-textured version, i want to see the difference between the textured version and the non-textured version!!

Im working on the textured version right now..

[REHTSpirit]
No prob. I'm just wondering why my GF3 hasn't overloaded yet.....

lol, i know how you feel!! i made this map on my laptop and its a "Mobility Radeon 7500" lol i don't even know if thats good or not!!

Subject: Need a favour!!!
Posted by [REHT]Spirit on Thu, 08 May 2003 01:48:56 GMT
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Houston we have a problem.................Level Edit "preformed an illegal operation" apon creating the terrain......about 2 seconds after I clicked "Make"......

Subject: Need a favour!!!
Posted by Halo38 on Thu, 08 May 2003 10:37:30 GMT
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[REHTSpirit]Houston we have a problem.................Level Edit "preformed an illegal operation" apon creating the terrain......about 2 seconds after I clicked "Make"......

Go over a certain amount of polys and level edit does that (can't remember the amount)