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Subject: Funny Pics.....

Posted by [maytridy](#) on Wed, 07 May 2003 21:00:35 GMT

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Post the most hilarious Renegade sreenshots\pics you have!

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Subject: Funny Pics.....

Posted by [General Havoc](#) on Wed, 07 May 2003 21:13:30 GMT

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<http://www.renpics.tk> There are quite a few but to save spamming the forum I have a link to most of them. A bunch of pics from our clan fooling around mostly but there are some good ones there. Our clan is called "argh!" as you can probably guess by the prefix.

Also I took one yesterday of a bug I found. Check the first post at <http://www.renhelp.info> there is a link to it there.

There was a guy with a whole site on Renegade pics I think it was <http://www.crapshots.tk/>

\_General Havoc

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Subject: Funny Pics.....

Posted by [maytridy](#) on Wed, 07 May 2003 21:20:10 GMT

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LMAO, some of those are pretty funny!

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Subject: Funny Pics.....

Posted by [Aspenth](#) on Wed, 07 May 2003 22:24:43 GMT

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Click on the thumbnails to see the larger versions.

This last one I'll have to explain. Something went wrong in my LAN and this was the result of a glitch; I have no idea what caused it. Blazer explained it to me as a rare occurance in which the Harvester spawned in the center of the map at coordinates (0,0). As you may notice, there's also a Mobile Art tangled in the mess. =O

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Subject: Funny Pics.....

Posted by [XyberBart](#) on Wed, 07 May 2003 23:20:20 GMT

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=D

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Subject: Funny Pics.....

Posted by [Ferhago](#) on Thu, 08 May 2003 13:05:21 GMT

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How the hell did you get those vehicles on top of the barracks? And how did you get on the PP?

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Subject: Funny Pics.....

Posted by [Halo38](#) on Thu, 08 May 2003 13:26:17 GMT

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This maybe one of the reasons why ack is so strict with grammer and spelling, as WrSniper demonstrates for us, could save you a bit of trouble.....

[http://3d4free.de/user/crapshots/details.php?image\\_id=190&mode=search](http://3d4free.de/user/crapshots/details.php?image_id=190&mode=search)

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Subject: Funny Pics.....

Posted by [kawolsky](#) on Thu, 08 May 2003 17:14:23 GMT

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HOW THE HELL DID YOU GET THOSE VEHICLES FLOATING AND ON THE BARRAX???????????????

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Subject: Funny Pics.....

Posted by [Halo38](#) on Thu, 08 May 2003 17:35:25 GMT

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:rolleyes: to make vechiles 'float' while ingame (1 player MP) and in a vechile press f8 (or the button above the tab) the letter 'e' and the letter 'd' then press return this will bring up a edit\_vehicle menu set the gravity to 0 to have a floating vechile and set it to a negative number for it to float away!!

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The pic you see was most likely done using the gunrun mod mind ((as far as i know it has flying everything(even the harvester :biggrin: ))

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