## Subject: Field Posted by jsival on Sun, 04 May 2003 09:58:21 GMT View Forum Message <> Reply to Message

I am no noob. I have played Renegade more than a year and I know the best tactics for many maps. When you play Field, the first thing you have to do is attacking the harvie. Then you have points and cash and you have 300 credits advantage. Then for sides you should as quickly as possible take over the field with MRLS or Artillery and destroy the second harvie. You have to destroy always the harvester because it's very important! When you are NOD, especially don't take black hand sniper or sthblack hands because they don't give you enough points. Everyone should buy artillery to blast the med tanks and MRLS away. (You have to do that as quickly as possible, otherwise GDI is camping on the Hand. GDI should follow the same tactics. WHEN YOU LIKE TO WIN, THE TEAM SHOULD BUY AS MANY TANKS AS POSSIBLE! When you have to money when you are GDI, take an elite character and pass trough the tunnel and get(with one hit of the obelisk) in the refinery. You have only 50 health and place a beacon behind the refenery. NOD will not find the beacon until it's too late.

Subject: Field Posted by Rikkie on Sun, 04 May 2003 10:58:18 GMT View Forum Message <> Reply to Message

that's quite basic. In the beginning I prefer to run to the refinery with 2 engies. But of course your team is to stupid to understand, that with 2 engies 1 will make it in the refinery so they are going to fool around. Then the best thing is indeed attacking harvey. Or even better as nod: Sneak behind the gdi harvey with en angie or flamer.

Then later in the game as gdi buy an apc and drive around the field shooting all the arty's and stealths to hell. Never underestimate the power of an apc. Especially combined with a med tank

Subject: Field Posted by Homey on Sun, 11 May 2003 03:31:03 GMT View Forum Message <> Reply to Message

Buy no tanks as nod on city flying in big games

Subject: Field Posted by Aircraftkiller on Sun, 11 May 2003 05:32:53 GMT View Forum Message <> Reply to Message

Remember, it's Nod, not NOD... n00b

Subject: Field Posted by Afromn96 on Sun, 11 May 2003 16:19:41 GMT dude who cares if he types NOD

Subject: Field Posted by Afromn96 on Sun, 11 May 2003 16:21:53 GMT View Forum Message <> Reply to Message

Subject: Field Posted by Javaxcx on Sun, 11 May 2003 21:17:19 GMT View Forum Message <> Reply to Message

Keep reaching for that rainbow, scrub.

Subject: Field Posted by Hunter on Mon, 12 May 2003 09:41:18 GMT View Forum Message <> Reply to Message

Yes, tanks and techs are a deadly combination.

Subject: Field Posted by kawolsky on Sun, 01 Jun 2003 15:35:15 GMT View Forum Message <> Reply to Message

Subject: Re: Field Posted by Aircraftkiller on Sun, 12 May 2013 18:03:44 GMT View Forum Message <> Reply to Message

Remember, it's Nod, not NOD.

Subject: Re: Field Posted by Aircraftkiller on Sun, 12 May 2013 18:04:57 GMT View Forum Message <> Reply to Message

Aircraftkiller wrote on Sun, 11 May 2003 00:32Remember, it's Nod, not NOD... n00b

Damn it, I missed it by only one day!

Subject: Re: Field Posted by liquidv2 on Sun, 12 May 2013 19:45:23 GMT View Forum Message <> Reply to Message

hey look, Homey posted in here lol back when he was an infant!

Subject: Re: Field Posted by Hitman on Thu, 31 Oct 2013 10:55:42 GMT View Forum Message <> Reply to Message

pretty good tactics for 10 years ago, public evolved 0% over 10 years LOL

## Basically hahaha

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