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Subject: The true lowest System Requirements?

Posted by [KlashBash](#) on Wed, 12 Mar 2003 04:43:20 GMT

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I was wondering what the true lowest system requirements for a computer would be, meaning the C&C Renegade game wouldn't lag at all.

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Subject: The true lowest System Requirements?

Posted by [\[sg\]theOne](#) on Wed, 12 Mar 2003 06:01:13 GMT

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I use to run on an AMD 550mhz w/256mb RAM and it worked ok for me as long as the game wasn't too big. "Lag" meaning choppy game play for the purposes of my post mainly has to do w/your CPU speed. So you may be able to play multipler online 3v3 on a 350mhz just fine. I was able to get like 40/50FPS on small games (4v4-6v6) w/my 550mhz.

So my guess would be :

350mhz

64mb/128mb RAM

3d Graphics Card w/16 MB RAM.

The game would run ok in SMALL games only such as 1v1 to (maybe) 5v5. Anything over that u would be in a bad place.

My previous/current config is :

AMD 550mhz/(850mhz current)

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Subject: The true lowest System Requirements?

Posted by [A-DawG](#) on Wed, 12 Mar 2003 06:03:16 GMT

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i run a p3 550 mhz 128 mb rm and an ati all-in-wonder 8 mb video card it doesnt lag too bad.

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Subject: The true lowest System Requirements?

Posted by [\[sg\]theOne](#) on Wed, 12 Mar 2003 06:03:49 GMT

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So my guess would be :

350mhz

64mb/128mb RAM

3d Graphics Card w/16 MB RAM. (or 8mb as the above person stated !)

The game would run ok in SMALL games only such as 1v1 to (maybe) 5v5. Anything over that u would be in a bad place.

My previous/current config is :

AMD 550mhz/(850mhz current)

I currently get as low as 15-30FPS in big games (12v12 & up) and 40-60FPS in small games (7v7 and smaller).

(freaking weird double post )

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Subject: The true lowest System Requirements?

Posted by [Whitedragon](#) on Wed, 12 Mar 2003 06:45:58 GMT

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lol

I have a celeron 1066 MHz CPU

256 MB of Ram

and a 8MB Intel something something video card....

i really dont see how ren even runs on that video card o.O

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Subject: The true lowest System Requirements?

Posted by [tHz2](#) on Wed, 12 Mar 2003 09:04:00 GMT

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I have:

AMD Duron 750 overlocked to >820Mhz

512 Mb RAM

Gainward GeForce 4 [440]

10Gig Matsushita HD wich spins slower than a record player.

Biostar M7VKb VIA chipset MotherBoard

Mitsubishi Diamond Pro 750 SuperBright Monitor

MS Optical IntelliMouse

Windows 2000 SP2

Intel V92 HaM Modem

Freeserve Anytime

I run the game with full graphics settings.

I don't usually get any lag, unless: A) the server fps hits sub 30 B) A big Flame rush happens, C) I take a screenshot or D) Freeserve are busy.

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Subject: The true lowest System Requirements?  
Posted by [Thiima](#) on Wed, 12 Mar 2003 14:34:30 GMT  
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I have a 1.6ghz AthlonXP (clocked at 1399)  
GeForce2 with latest drivers  
256meg of ram  
Broadband connection  
Direct X9.1 (i think)

i run renegade with all details on high, with a 640 x 480 (ish) resolution and i get a horrible frame rate and am usually the last to load up

for example i was on conquest islands and had a stable 30fps while the 'gameplay pending' message was up.

Anyone get any suggestions?

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Subject: The true lowest System Requirements?  
Posted by [KlashBash](#) on Wed, 12 Mar 2003 14:53:11 GMT  
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- Intel Celeron Processor 600 MHz
- 256 RAM
- 11MB Allocated as Video Memory
- 800 x 600 in 64k Colors, Intel(R) 82810E Graphics Controller Ver. 6.13
- Hard Drive 15.0 GB
- 56k Modem

Am I going to lag?

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Subject: The true lowest System Requirements?  
Posted by [Halo38](#) on Wed, 12 Mar 2003 15:00:24 GMT  
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With my

Pentium 3  
733mhz  
319MB Ram (running at 100mhz)

Renegade crashed (as in froze not closed) when loading up the second SP level!!! i decided to up grade to...

Pentium 3  
1GHZ  
512 MB Ram (still running at 100mhz)

and now everything works fine with little lag

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Subject: The true lowest System Requirements?  
Posted by [tHz2](#) on Wed, 12 Mar 2003 15:23:12 GMT  
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GeForce2 with latest drivers  
256meg of ram  
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i run renegade with all details on high, with a 640 x 480 (ish) resolution and i get a horrible frame rate and am usually the last to load up

for example i was on conquest islands and had a stable 30fps while the 'gameplay pending' message was up.

Anyone get any suggestions?

F\*\*king hell, what did you do? Drop a box of nails into your PC?  
For a start, you want to tell us what motherboard you have, as that could be the source of your problems, and your OS. In fact, pretty much copy what I posted above, but replace stuff with your own specs. Maybe it's something as simple as your AGP slot isnt set to AGP 4X in your bios.

[EDIT]  
btw, I run the game at 1024x768

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Subject: The true lowest System Requirements?  
Posted by [Thiima](#) on Wed, 12 Mar 2003 15:42:14 GMT  
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ok lets see... :

Operating system: Windows XP Home  
Memory: 256mb  
Processor: AMD AthlonXP 1600+ (clocked at 1399)  
Motherboard:

Graphics Card: Geforce2 MX/MX 400  
Hard Disk Drive: Maxtor 40gb 7200 rpm (i think)  
Monitor: Relisys 17" Monitor (plug and play)  
Mouse: Genius (has 2 buttons and a wheel, PS/2)  
Modem: Alcatel (runs 576K downstream and 288K upstream)  
ISP: BTBroadband

ill be right back with the other stuff once i check in the bios

Ok in the bios AGP is set at 4X  
AGP Fastwrite is disabled  
AGP Aperture size 128mb

im not sure where im supposed to look for the motherboard/chipset name short of taking the pc apart

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Subject: The true lowest System Requirements?  
Posted by [General Havoc](#) on Wed, 12 Mar 2003 17:00:30 GMT  
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AGP aperture size shouldn't be set above 128 on most systems. If you own a 3D accelerator, which most people do nowadays and it has more than 16MB On board memory then there is no need for a high AGP aperture size. It's pretty false that you should set the AGP aperture size to half your ram because it's pointless, basically it controls how much memory the AGP bus can have for texturing in PCI mode (Nvidia Vanta/LT used it). If your running 3D games then it's unlikely your gonna be using the system ram for texturing as it's handled by the cards video memory. Unless your running an old card (talking Nvidia Vanta/LT, Cirrus Logic, SIS etc.) that were the first cards to use the AGP bus and had similar features to their PCI family then you won't need to change the aperture size above 64.

\_General Havoc

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Subject: The true lowest System Requirements?  
Posted by [Doitle](#) on Thu, 13 Mar 2003 03:03:13 GMT  
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I used to run it on my old 400mhz Compaq. It had a ATI Rage LT Pro 4 MB card and 64 MB of SDRAM. It ran at 6 FPS. I played like that for about 8 months. Then finally I got my new rig.

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Subject: The true lowest System Requirements?  
Posted by [Imortal](#) on Thu, 13 Mar 2003 04:31:28 GMT  
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i run on:

celeron 1.4ghz  
1024mb ddram  
radion 9700  
scsi 18gb 12k rpm

and i get around 85fps steady at 1024x768x32 with 85hz refresh rate. It drops sometimes, but for the most part its always nice and high. when i host (some people know i can host good, i hosted a few stunt park games for 127 people) i get 85sfps. here is the odd thing...if i set my settings to 800x600x32 and everything enabled my fps drops to aroun 25-30. so my card processes graphics better at high resolution? i did a win benchmark and got 14000 on 1024x768 and 9000 on 800x600. i think its pretty odd, but i have no problems with renegade.

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Subject: The true lowest System Requirements?  
Posted by [Griever92](#) on Thu, 13 Mar 2003 04:35:25 GMT  
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With My Old Comp,  
PentiumIII 650 Mhz  
Nvidia TNT2 Riva Model 64 32MB  
10GB HD  
312 MB SD Ram  
ADSL

Renegade ran very good on this setup.

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Subject: The true lowest System Requirements?  
Posted by [Yano](#) on Thu, 13 Mar 2003 20:12:35 GMT  
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Renegade runs well on my  
AMD Athlon 2000+  
512 MB DDR  
gforce 2 MMX400 64MB AGP  
20GB HD  
Road Runner Connection  
Windows XP PRO.

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Subject: The true lowest System Requirements?  
Posted by [Yano](#) on Thu, 13 Mar 2003 20:15:35 GMT  
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I think I'm going to vomit

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Subject: The true lowest System Requirements?  
Posted by [A-DawG](#) on Thu, 13 Mar 2003 21:45:13 GMT  
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Renegade crashes to desktop when loading a game.(on my crappier machine)

this comp is  
p2 266  
64 mb ram  
32 mb nvidia tnt/2 pro

this comp only has a better graphix card than my other comp.  
i might get lucky and get a geforce card.

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Subject: The true lowest System Requirements?  
Posted by [John Shaft Jr.](#) on Thu, 13 Mar 2003 22:04:32 GMT  
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My Specs

Nvida geforce2 MMX400  
1.7 GHz Pentuim 4  
512 MB of Ram  
200 GB Hard Drive Space  
BroadBand connection

Renegade runs really good for me.

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