
Subject: C&C Glacier is out, and Bunkers is getting overhauled

Posted by [Aircraftkiller](#) on Sat, 03 May 2003 05:09:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

For the non-flying version of Glacier with a *lot* of improvements, custom textures, and various other fixes, head to <http://www.cncden.com>.

Now, visit this:

<http://renegade.the-pitts.net/index.php?act=ST&f=2&t=2402&s=8238aad6c678ee970febc29fc5493a92>

You'll find screenshots of the development of Bunkers. I decided to remake it and turn it into a Tiberian Sun kind of map, custom textures and all.

The newest screenshots are on page four.

Subject: C&C Glacier is out, and Bunkers is getting overhauled

Posted by [bigwig992](#) on Sat, 03 May 2003 07:20:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Awesome.

Subject: C&C Glacier is out, and Bunkers is getting overhauled

Posted by [maytridy](#) on Sat, 03 May 2003 14:03:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wow.

That looks really sweet.

Subject: C&C Glacier is out, and Bunkers is getting overhauled

Posted by [Try_lee](#) on Sat, 03 May 2003 15:54:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

Glacier is cool, but this looks really good. I'm not sure whether removing the AGT and obelisk was such a good decision, but I'll have to wait until I play to see.

YOU THE MAN!
