
Subject: Ob Apache?

Posted by [tarsonis9](#) on Thu, 01 May 2003 01:40:17 GMT

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Does anyone know how to attatch an obelisk's weapon to a vehicle? I saw in a mod server an Arty with a ceiling gun obelisk attatched to it's barrel. Then I saw an apache with one attatched to where IT's guns would be, anyone who can help me with how to do this I'd be grateful,

I think its something like

```
-1 Create_real_Object, Nod_Apache
-1 Attatch_Script, M00_Disable_Physical_COLLision_JDG
-5 Create_Real_Object, Mx0_Nod_Obelisk
-5 Attatch_script, M05_Nod_Gun_Emplacement
```

I tried this but it didnt work, but I think its something liek this, any help would be appreciated

Thanks

Subject: Ob Apache?

Posted by [\[REHT\]Spirit](#) on Thu, 01 May 2003 01:48:07 GMT

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try Nod_Obelisk for the preset name of the ob.

Subject: Ob Apache?

Posted by [spreegem](#) on Thu, 01 May 2003 10:52:18 GMT

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You need to attach it somewhere on the apache, or whatever ASK WILOST0RM

Subject: Ob Apache?

Posted by [Sn1per XL](#) on Fri, 02 May 2003 22:41:18 GMT

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```
-295 Create_Real_Object, 4, "Nod_Buggy_Player"
-300 Create_Real_Object, 5, "mx0_nod_obelisk", 4, "muzzlea0"
-301 attach_to_bone, 5, 4, "muzzlea0"

-300 Attach_Script,      5, "M05_Nod_Gun_Emplacement", "
-300 Attach_Script,      5, "m00_disable_physical_collision_JDG", "
```

is the right code

heh must have been in my server next time u wanna know somthing ask me in my server im always helping people and dont ask wilost0rm he doesnt share his mods dont ask why.

Subject: Ob Apache?

Posted by [spreegem](#) on Sat, 03 May 2003 10:04:49 GMT

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Wilost0rm helps me because I am his friend

Subject: Ob Apache?

Posted by [Sn1per XL](#) on Sat, 03 May 2003 22:08:43 GMT

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well last time i asked wilo for help he said no he doesnt talk about his mods to other people.

Subject: Ob Apache?

Posted by [Dante](#) on Sat, 03 May 2003 22:10:42 GMT

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spreegem Wilost0rm helps me because I am his friend

*hands you a cookie...

Subject: Ob Apache?

Posted by [maytridy](#) on Sat, 03 May 2003 22:45:15 GMT

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lol

Subject: Ob Apache?

Posted by [spreegem](#) on Sat, 03 May 2003 23:10:38 GMT

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:rolleyes: :rolleyes: :rolleyes: Wilost0rm doesn't give me cookies he helps me with makeing bot mods :rolleyes: :rolleyes: :rolleyes: :rolleyes:

Subject: gay

Posted by [Havocman](#) on Sun, 04 May 2003 02:22:53 GMT

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Oh Wow a Flying Oblisk.. Just What Nod needs to cheat with.

OH SUPER DOG!!

Super DOG HAS SPOKEN!!

Subject: Ob Apache?

Posted by [Sn1per XL](#) on Sun, 04 May 2003 19:18:40 GMT

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yea thats why i dont tell people some codes like how to make tanks invincible and how to make flying harvesters they kill anything in 1 hit and kill PTs.

Subject: Ob Apache?

Posted by [\[REHT\]Spirit](#) on Sun, 04 May 2003 20:03:00 GMT

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Sn1per XLyea thats why i dont tell people some codes like how to make tanks invincible and how to make flying harvesters they kill anything in 1 hit and kill PTs.

The flying harv part is abit.....weird (attaching a harv to an apache or something?)....?
Invincibility is easy to do actually. It's one script. Turns out we had the right script, we just had to keep shooting to relise that it doesnt blow up at zero health!
