Subject: sniping
Posted by Alpha on Tue, 11 Mar 2003 22:45:08 GMT
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I just discovered this incredibly powerful and entertaining proficiency. On this one map (I'm not familiar with map names as of yet) I was sitting on a cliff above the Nod base as a Sakura and was picking off Nod infantry as they went to fetch their vehicals on the airstrip. An apache came up to my area and I killed it, two soldiers came up to my spot and I consecutively killed them both in a gunfight, and finally I met my death when a second apache came towards me (but I'm confident that I put up a helluva good fight with it). So, do any of you guys have any particular tactics/strategies you use while sniping?

Subject: Re: sniping
Posted by Ren Sizzlefab on Tue, 11 Mar 2003 22:56:21 GMT
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AlphaI was sitting on a cliff above the Nod base as a Sakura and was picking off Nod infantry as they went to fetch their vehicals on the airstrip.

My strategy involves not sniping Nod if I'm using a Sakura. I usually find attacking the opposition is better.

BTW, it sounds like you're talking about Walls_Flying

Subject: sniping
Posted by Alpha on Tue, 11 Mar 2003 23:08:14 GMT
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Oops, a mistake, I was either a deadeye or a havoc :oops: :rolleyes:

Subject: sniping
Posted by mrpirate on Wed, 12 Mar 2003 01:51:28 GMT
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hahahaha... I didn't even notice that.
When sniping, it's important to remember to move around. If you kill another sniper, move to another spot before they come back. It'll confuse them and it gives you an extra few seconds to try to kill them again.

Subject: sniping
Posted by kawolsky on Sat, 15 Mar 2003 21:50:34 GMT
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My tip is to try and get head shots as much as possible.
Aiming as high as you can without the crosshair going off target so you don`t miss and give away
ur possition.   :bomb:

Subject: sniping
Posted by cheeta30 on Thu, 20 Mar 2003 11:20:14 GMT
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just find a good hiding spot and shoot as many players as possible

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Subject: sniping
Posted by kawolsky on Sat, 29 Mar 2003 10:46:35 GMT
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always leave a few bullets in ur gun if ur goin back to get refills incase u are attacked on the way
back.