
Subject: Teleport Script and Vehicles

Posted by [bigwig992](#) on Tue, 22 Apr 2003 02:50:11 GMT

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I was testing it, vehicles arnt teleported. Make a new script?

Subject: Teleport Script and Vehicles

Posted by [General Havoc](#) on Tue, 22 Apr 2003 08:54:57 GMT

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Yeah also make sure that your using the latest scripts and not ones from Renegade Realm that are out of date. There is a link in my signature to the latest version (1.01) which are also backwards compatable.

_General Havoc

Subject: Teleport Script and Vehicles

Posted by [flashcar1](#) on Tue, 22 Apr 2003 11:38:48 GMT

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if u want a teleport script, make it yaself, you know how dont you??

if not go to: <http://www.nodnl.net/> and go to tutorials then to teleport scripts

Subject: Teleport Script and Vehicles

Posted by [SomeRhino](#) on Tue, 22 Apr 2003 12:37:39 GMT

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You have to have the scriptzone deep enough to contain the vehicle's origin.

Subject: Teleport Script and Vehicles

Posted by [bigwig992](#) on Tue, 22 Apr 2003 19:43:41 GMT

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flashcar1if u want a teleport script, make it yaself, you know how dont you??

if not go to: <http://www.nodnl.net/> and go to tutorials then to teleport scripts

Of course I know how to make set up teleport scripts, I've been using them since they came out.
:rolleyes:

SomeRhinoYou have to have the scriptzone deep enough to contain the vehicle's origin.

Will do, I'll try to make the zone a bit taller.
