
Subject: What do u think of this model
Posted by [mike9292](#) on Mon, 14 Apr 2003 06:45:52 GMT
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my only good tank model and its my 2nd try

Subject: What do u think of this model
Posted by [laeubi](#) on Mon, 14 Apr 2003 06:56:41 GMT
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make the turret and chassis a bit more round at the edges, because it looks like a box

Subject: What do u think of this model
Posted by [mike9292](#) on Mon, 14 Apr 2003 07:05:19 GMT
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going to fix that now

Subject: What do u think of this model
Posted by [Deafwasp](#) on Mon, 14 Apr 2003 07:27:18 GMT
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Here is a good way to learn and become more skilled.... Look at toys, toy cars, hotwheels... If your lucky, toy tanks.

Look at how the parts fit together, will give you better understanding on the shapes and makeup of it. Try to exactly reproduce the toy in gmax, you can learn a lot from it.

I do it all the time to improve my skills. I hope to work with skins soon.

Subject: What do u think of this model
Posted by [Sir Phoenixx](#) on Mon, 14 Apr 2003 12:30:59 GMT
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Well...

At least it looks like a tank...

Subject: What do u think of this model

Posted by [mike9292](#) on Mon, 14 Apr 2003 20:00:10 GMT

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i made it look less like a box now

Subject: What do u think of this model

Posted by [maytridy](#) on Mon, 14 Apr 2003 21:45:59 GMT

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I think that the body is a little too wide. You could make it a little thinner, and move the treads closer together.
