
Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Mon, 10 Mar 2003 21:29:28 GMT

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When I first started at these forums it was a massive 2.4 MB but with some cooperation from the members I did some testing and reduced the framerate, physical size and actual size...

Recently I had two people say that it was causing them problems where as many before said it was now OK...

Just wanted to get the opinions of the community so I can decide whether to yet again scale it down, remove it or keep it the way it is?

Thank you in advance.

-Sk8rRIMuk

EDIT: The two people were C4 Miner & Marsh as I recall.

Subject: My Siganture!!!

Posted by [gendres](#) on Mon, 10 Mar 2003 21:38:44 GMT

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You could turn it to a flash animation...

Subject: My Siganture!!!

Posted by [tHz2](#) on Mon, 10 Mar 2003 21:54:03 GMT

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Here. I don't think flash will work on these forums, but for the good of my modem, for the love of god try to use the 9K file rather than your 300+ K one. :rolleyes:

[/img]

Subject: My Siganture!!!

Posted by [tHz2](#) on Mon, 10 Mar 2003 21:58:18 GMT

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Hmm, maybe this:

[http://members.lycos.co.uk/TerraOHM/skirmuk.swf\[flash\]](http://members.lycos.co.uk/TerraOHM/skirmuk.swf[flash])

if it doesn't work, then I guess you're stuck with your huge gif

Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Mon, 10 Mar 2003 21:58:52 GMT

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Hmmmmmmmm yes flash will not work it was not ever a flash signature in the first place anyway...

I will try some things to see if I can get it smaller though.

-Sk8rRIMuk

Subject: My Siganture!!!

Posted by [tHz2](#) on Mon, 10 Mar 2003 22:21:34 GMT

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Try this. If you use it, please save it to your own wespace. This one will only be up till I remmeber to kill it.

Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Mon, 10 Mar 2003 22:33:45 GMT

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tHz2Try this. If you use it, please save it to your own wespace. This one will only be up till I remmeber to kill it.

Thankyou I may try this one but I am curious to how you go about amking yours?

I use Paint Shop Pro.

-Sk8rRIMuk

Subject: My Siganture!!!

Posted by [tHz2](#) on Mon, 10 Mar 2003 22:40:15 GMT

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I used the skills ordained to me by god. However you meer mortals might find this useful. Especialy since it's free

<http://www.gifworks.com/>

Subject: My Siganture!!!

Posted by [Sir Phoenixx](#) on Tue, 11 Mar 2003 00:37:30 GMT

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Just use your current signature but take out like every other frame or so...

It doesn't need to be that fine of an animation, it's only going to be at the bottom of your post.

Subject: My Siganture!!!

Posted by [C4miner](#) on Tue, 11 Mar 2003 00:45:47 GMT

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Damnit that sig makes my fps go down to like 1 whenever I scroll by it... it's damn annoying. Some others do it to, but yours is the most noticeable.

Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Tue, 11 Mar 2003 00:55:51 GMT

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I just started work on it will be done soon had to install Jasc Paint Shop Pro 7 again I think I may reduce the framerate even more and also the physical size and of course the quality...

Rather than post again I will edit this post with the changes...

EDIT: I have done it I hope you like it now I reduced it from 20fps to 10 and reduced the quality to as low as possible so now it is only 76 kb (didn't need to reduce the physical size though) please tell me if this is any better thanks.

-Sk8rRIMuk

Subject: My Siganture!!!

Posted by [Sir Phoenixx](#) on Tue, 11 Mar 2003 01:09:20 GMT

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Around 50k would be great...

Just delete like every other frame or so (like: 1, 2(delete), 3(delete), 4, 5(delete), 6(delete) or: 1, 2(delete), 3, 4(delete), etc.)

So that it looks choppy at the frame rate it's going at now, and speed it up a little so it looks less choppy...

You could also make it shorter, so that the text just fits inside it...
etc.

Subject: My Siganture!!!

Posted by [\[sg\]theOne](#) on Tue, 11 Mar 2003 01:13:58 GMT

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On another similar note of sigs my opinion is that a sig should 'decently' sized in length er in LINES taken up. Mine is about 10, I think as many as 15-7 is reasonable etc. Forsaken's sig is 30 lines long !!! This is the kind of thing that makes 1page threads turn into 3pages.

Basicly threads shouldn't be mostly composed of sig's instead of the actual msg.

Subject: My Siganture!!!

Posted by [Sir Phoenixx](#) on Tue, 11 Mar 2003 01:18:17 GMT

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His is the one with the song/poem/whatever in his sig right?

See, moderately long text signatures are alright if they serve a purpose (like mine, I put the links to my work in it...), But just putting some song in it isn't...

Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Tue, 11 Mar 2003 01:19:41 GMT

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Sir PhoenixxAround 50k would be great...

Just delete like every other frame or so (like: 1, 2(delete), 3(delete), 4, 5(delete), 6(delete) or: 1, 2(delete), 3, 4(delete), etc.)

So that it looks choppy at the frame rate it's going at now, and speed it up a little so it looks less choppy...

You could also make it shorter, so that the text just fits inside it...
etc.

I just speeding it up and making it less choppy but it ended up just around the same size I think the current one will be alright then...

Thats it for now then.

-Sk8rRIMuk

Subject: My Siganture!!!

Posted by [Marsh](#) on Tue, 11 Mar 2003 16:36:59 GMT

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yes it was me, i have no idea about all this technical jargon, but everytime i had my screen on it it slowed up big time, i dont mind you having it their, just try make it smaller or something, maybe move to a faster server, as i said i dont know what the problem is

Subject: My Siganture!!!

Posted by [Sk8rRIMuk](#) on Tue, 11 Mar 2003 17:12:36 GMT

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Marshyes it was me, i have no idea about all this technical jargon, but everytime i had my screen on it it slowed up big time, i dont mind you having it their, just try make it smaller or something, maybe move to a faster server, as i said i dont know what the problem is

Well it should be better now .

-Sk8rRIMuk

Subject: My Siganture!!!

Posted by [Javaxcx](#) on Tue, 11 Mar 2003 17:31:52 GMT

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The animation in my signature is about 204Kb. This will be dramatically lowered when I finish resizing and recolouring everything =D
