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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Captkurt](#) on Sun, 13 Apr 2003 07:47:14 GMT

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Check em out and let me know what you think about a DM map of BF42 base. pictures can be seen at

<http://www.cox-internet.com/kleboeuf/build.html>

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Halo38](#) on Sun, 13 Apr 2003 13:12:13 GMT

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Very simalar to one we have at warpath guess we got the idea from BF1942 too

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Sun, 13 Apr 2003 16:12:39 GMT

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Stop modifying Glacier Flying or I'll find a way to pull the plug - including contacting your ISP.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [General Havoc](#) on Sun, 13 Apr 2003 16:22:22 GMT

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Laughing Out Loud

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Sun, 13 Apr 2003 16:49:41 GMT

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If you doubt me, I invite you to look in your data folder for a C&C Glacier Flying.txt file which says I own the map and all the copyrights involved. Westwood placed that file in the patch - that's all the legal ground I need.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Majiin Vegeta](#) on Sun, 13 Apr 2003 18:12:53 GMT

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AircraftkillerIf you doubt me, I invite you to look in your data folder for a C&C Glacier Flying.txt file which says I own the map and all the copyrights involved. Westwood placed that file in the patch -

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that's all the legal ground I need.

oh oh

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [PiMuRho](#) on Sun, 13 Apr 2003 18:30:23 GMT  
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His ISP aren't going to do anything though - it's not like he's hosting a modified version of the map on his site. If he was, you could get them to remove it. Otherwise, they're pretty much powerless.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Sun, 13 Apr 2003 19:06:51 GMT  
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He'll host it on his site, because no one in the community will host a map that's a total ripoff of something I've done.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [CNCWarpath](#) on Sun, 13 Apr 2003 23:37:07 GMT  
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Warpaths Tower:

BF1942 Was Just An Inspiration.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [England](#) on Mon, 14 Apr 2003 00:43:01 GMT  
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AircraftkillerStop modifying Glacier Flying or I'll find a way to pull the plug - including contacting your ISP.

What is he actually Copyright infringing on?

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Mon, 14 Apr 2003 00:59:25 GMT  
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Originally sourced from the C&C Glacier Flying.txt file located in your data directoryQuote:

Creator: Aircraftkiller

Email: aircraftkiller@cncrenegade.info

Theatre: The interior of a glacier in Alaska

Description: The third flying map that was to be included in the 1.030 patch for Renegade. You fly around in the interior of a glacier that GDI and Nod have taken for some reason and are battling it out for control of it, possibly for the high concentration of tiberium growth.

Homepage: <http://www.cncrenegade.info> ; <http://www.cncden.com>

This file is the property of the creator, all rights and copyrights belong to the him. This file is exclusive to Renegade Realm and C&C Den. Do not copy, alter, or claim credit for this map without permission from the webmaster and creator.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Raven](#) on Mon, 14 Apr 2003 01:04:00 GMT  
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Quote:Do not copy, alter, or claim credit for this map without permission from the webmaster and creator.

yeah, we wouldn't want anyone fixing that piece of crap you call a map

---

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Try\\_lee](#) on Mon, 14 Apr 2003 01:06:24 GMT  
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I don't see crap. All I see is a pretty good map that isn't hosted on nearly enough servers.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [CNCWarpath](#) on Mon, 14 Apr 2003 01:14:24 GMT  
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Say....Ack do u own a copyright licence to prove ur innocence? i have been in this situation so many times when i used to be in web design industry and unless i had a licence people could steal my work or "Rip" it.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Sir Phoenixx](#) on Mon, 14 Apr 2003 01:15:09 GMT  
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RavenQuote:Do not copy, alter, or claim credit for this map without permission from the webmaster and creator.

yeah, we wouldn't want anyone fixing that piece of crap you call a map

Jealousy really isn't a good reason to insult other's work. :rolleyes:

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Mon, 14 Apr 2003 01:46:24 GMT  
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CNCWarpathSay....Ack do u own a copyright licence to prove ur innocence? i have been in this situation so many times when i used to be in web design industry and unless i had a licence people could steal my work or "Rip" it.

What innocence? All the evidence I need is on the computers of thousands of Renegade players.

That text file was placed in the patch by Westwood Studios, validating my claims.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Raven](#) on Mon, 14 Apr 2003 15:20:35 GMT  
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i'm gonna go edit glacier to where it doesn't suck, send it out to everyone i know, and host up a 50 player server with it. go call your lawyer ack.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [DaveGMM](#) on Mon, 14 Apr 2003 15:25:53 GMT  
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Raveni'm gonna go edit glacier to where it doesn't suck, send it out to everyone i know, and host up a 50 player server with it. go call your lawyer ack.

You realise that by doing that you can actually be sued, right?

---

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Cebt](#) on Mon, 14 Apr 2003 18:47:37 GMT  
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Quote:Raven wrote:

Quote:

Do not copy, alter, or claim credit for this map without permission from the webmaster and creator.

---

yeah, we wouldn't want anyone fixing that piece of crap you call a map

Jealousy really isn't a good reason to insult other's work.

why jealousy? i dont think its that good either but im not jealous my lack of mapping is compensated by my skills of modeling

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Majiin Vegeta](#) on Mon, 14 Apr 2003 23:19:43 GMT  
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DaveGMMRaveni'm gonna go edit glacier to where it doesn't suck, send it out to everyone i know, and host up a 50 player server with it. go call your lawyer ack.

You realise that by doing that you can actually be sued, right?

ACK free money man ...

send me sum \$\$\$\$ plz i need to upgrade

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Fabian](#) on Wed, 16 Apr 2003 01:01:56 GMT  
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Ack would have to OWN a copyright licence, or else you wont get any monetary compensation, and a court wouldnt take you seriously.

ACK, get a full copy of Glacier Flying (change the readme from aircraftkiller to your real name), burn it on a CD, and mail the CD to yourself. The mail will have a post office (part of the US gov, so its legit) timestamp on it. This is commonly known as the cheap man's copyright.

If you dont have any kind of OFFICIAL proof--a copyright--he can release Glacier\_Flying\_AI legally.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [maytridy](#) on Wed, 16 Apr 2003 01:14:19 GMT  
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Wow, hee's smart.^ (must be a lawyer)

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Raven](#) on Wed, 16 Apr 2003 01:25:38 GMT  
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rest assured, if i cared to take time to make maps or do any of that crap, i'd fix all of ack's maps to my and other's likings, which is exactly what some of these other modders should do. ack can't do anything, he's all talk.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Wed, 16 Apr 2003 01:50:37 GMT  
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It's okay, Raven. I'm sorry your father didn't watch you play softball.

---

Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Raven](#) on Wed, 16 Apr 2003 01:51:48 GMT  
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be my guest, i'm sure it'd be an honor for you to play on the name of someone who is actually good at the game

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Wed, 16 Apr 2003 01:54:07 GMT  
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What're you going on about?

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Fabian](#) on Wed, 16 Apr 2003 02:11:32 GMT  
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haha, im no layer, ive just had to deal with this kind of stuff before.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Halo38](#) on Wed, 16 Apr 2003 12:45:57 GMT  
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Rich[HN]ACK:

There are no guard towers like the warpath mod ones! There not editing or copying C&C Glacier Flying there making there own stuff in GMAX. You just want Ren Alert to be the only good mod

out in are commuity but no, it's better than having one mod that people don't like as a person trying to stop thing been \*sayed\* taken from his/her maps!

The two Guard towers are simular but no the same and I don't seen then in C&C Glacier Flying only for GDI base defence's.

I think you should read all of the thread again. You have got a bit lost some where on the point ACK is trying to make.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Sir Phoenixx](#) on Wed, 16 Apr 2003 12:51:53 GMT  
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Rich[HN]ACK:

There are no guard towers like the warpath mod ones! There not editing or copying C&C Glacier Flying there making there own stuff in GMAX. You just want Ren Alert to be the only good mod out in are commuity but no, it's better than having one mod that people don't like as a person trying to stop thing been \*sayed\* taken from his/her maps!

The two Guard towers are simular but no the same and I don't seen then in C&C Glacier Flying only for GDI base defence's.

Um, are you slow? Or just not good at reading?

ACK's talking about them using his map to add their towers and whatever to, not about them using towers that looks like someone elses or whatever.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Captkurt](#) on Wed, 16 Apr 2003 21:13:31 GMT  
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"Rich[HN"]ACK:

There are no guard towers like the warpath mod ones! There not editing or copying C&C Glacier Flying there making there own stuff in GMAX. You just want Ren Alert to be the only good mod out in are commuity but no, it's better than having one mod that people don't like as a person trying to stop thing been \*sayed\* taken from his/her maps!

The two Guard towers are simular but no the same and I don't seen then in C&C Glacier Flying only for GDI base defence's.

Very nice to see there is other people that can see it. I'm not stealing from anyone, it is my map. Damn it. and thanks Rich (NH) for stating your side.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Aircraftkiller](#) on Wed, 16 Apr 2003 21:40:52 GMT  
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Yes, it's your map, that's why it says it's mine...

You piece of motherfucking garbage. You'll get yours, very soon.

---

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Captkurt](#) on Wed, 16 Apr 2003 21:57:08 GMT  
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"Aircraftkiller" Yes, it's your map, that's why it says it's mine...

You piece of motherfucking garbage. You'll get yours, very soon.

Ack, STFU, you dumb ass/ck, nobody took anything out of your .mix. I did not do that. so just shut the FU. you ass wipe.

---

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Madtone](#) on Wed, 16 Apr 2003 22:59:05 GMT  
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hey on that site it looks like you \*do\* have a modified glacier flying, and in my eyes i think thats wrong.

If the creator (AircraftKiller) tells you not to use his map, edit it or use any kind of objects from it, then you shouldn't.

i think what you are doing is wrong and i would just stop trying to make other peoples maps better, just try and make your own.

You can already see that people are flaming you for using someone else's work, and it will carry on and get worse if you continue to do so.

So, mate, just stop. Don't use any peoples work without their \*permission\* otherwise people \*will\* flame you and more than likely no one will trust you again even if you do start doing your own



work.

thats all the advice i can give.

don't take this as a flame or an argument, just as advice, im no ones enemy.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Sir Phoenixx](#) on Wed, 16 Apr 2003 23:10:55 GMT  
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Captkurt01AircraftkillerYes, it's your map, that's why it says it's mine...

You piece of motherfucking garbage. You'll get yours, very soon.

Ack, STFU, you dumb ass/ck, nobody took anything out of your .mix. I did not do that. so just shut the FU. you ass wipe.

Yes, you used the stuff out of leveledit, which so happens to pull the stuff out of the .mix's

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Javafx](#) on Wed, 16 Apr 2003 23:57:21 GMT  
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Ravenbe my guest, i'm sure it'd be an honor for you to play on the name of someone who is actually good at the game

I'm sorry, champ. That doesn't make sense.

---

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Captkurt](#) on Thu, 17 Apr 2003 01:08:46 GMT  
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"Sir Phoenixx"

Yes, you used the stuff out of leveledit, which so happens to pull the stuff out of the .mix's

I did not know that then, I do know it now, just learned that. and that is why I'm pullijg it back.

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Subject: My new BF42 (Renegade) Guard Towers  
Posted by [Sir Phoenixx](#) on Thu, 17 Apr 2003 01:17:08 GMT  
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Should have been done way before now...

(and you need to turn on BBCode in your profile...)

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