

---

Subject: Bryce 5

Posted by [bigwig992](#) on Sun, 13 Apr 2003 07:43:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

IS it worth the money I just spent for it? I just finished installing, havent opened it yet though. I heard its great for modeling terrain. Is there anyway to get the bryce files in .gmax or .w3d after I'm through?

---

---

Subject: Bryce 5

Posted by [StoneRook](#) on Sun, 13 Apr 2003 13:25:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yes - Dante is doing it -

<http://modx.renevo.com/showthread.php?s=&threadid=162>

---

---

Subject: Bryce 5

Posted by [Dante](#) on Sun, 13 Apr 2003 16:19:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

yes, you can export the meshes, but NOT the scene... also, textures dont' translate well out of Bryce, as they use a different type of Algorithm texturing rather than slapping a picture tiled across it...

so you can get awesome terrains out of bryce

---