
Subject: animated object disappears???

Posted by [Titan1x77](#) on Fri, 11 Apr 2003 10:50:02 GMT

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i made an animated object(moving up and down) that u can jump onto....now when u look down on it you can see it....once you look up at it , it disapears

What options should i use?

Subject: animated object disappears???

Posted by [Titan1x77](#) on Fri, 11 Apr 2003 10:53:36 GMT

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its a 2 sided object and u can see it from both sides...

Also once i get it to work...how am i going to make sure VIS will work with it since it doesnt move in commando?

Subject: animated object disappears???

Posted by [Titan1x77](#) on Fri, 11 Apr 2003 11:20:40 GMT

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i can make an alpha/beta of the map to show the problem if anyone has the time to help figure this out and the knowledge on creating an animated object.....this map has consumed alot of my time and is only 50% done.

It isnt the standard CnC map either.

Subject: animated object disappears???

Posted by [Aircraftkiller](#) on Fri, 11 Apr 2003 11:41:34 GMT

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Can you stop making so many topics and start learning without people having to bottle-feed you?

Subject: animated object disappears???

Posted by [Sir Phoenixx](#) on Fri, 11 Apr 2003 12:32:16 GMT

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lol... :rolleyes: Titan, do you see that icon with the piece of paper with a pencil on it in the top right hand corner of your reply/post? Yes, that's the Edit button, learn how to use it! :rolleyes:

Are you trying to spam? Those replies were made within minutes of the thread.

Subject: animated object disappears???!
Posted by [Titan1x77](#) on Fri, 11 Apr 2003 13:50:56 GMT
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Geez...i havent posted a topic in awhile.

Please.... just relax

I'll edit it next time.

this wouldnt count as a bottle feeding...this is a something you Don't even know how to do!!

Nor alot of people know how to do....so this post one day could be included in renhelp.

Subject: animated object disappears???!
Posted by [Cpo64](#) on Fri, 11 Apr 2003 17:57:49 GMT
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So what are you trying to do? I realy don't understand what you are saying...

Subject: animated object disappears???!
Posted by [Nightma13](#) on Sat, 12 Apr 2003 14:52:51 GMT
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to make a 2 sided plane make a box with a height of 0

is dat what your trying to do? ive found that the 2sided option in the w3d option menu dousnt work for me

Subject: animated object disappears???!
Posted by [Halo38](#) on Sat, 12 Apr 2003 14:56:39 GMT
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Nightma13to make a 2 sided plane make a box with a height of 0

is dat what your trying to do? ive found that the 2sided option in the w3d option menu dousnt work for me

Only works for me when i texture the plane.

Subject: animated object disappears???!
Posted by [Titan1x77](#) on Sun, 13 Apr 2003 13:34:47 GMT

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damn...no one has clue

I got an textured animated object lets say its a round ball fully textured!!

An i have it animated to bounce up and down off the terrain!!

Still with me??

now when i run around the animated object in renegade LAN...it moves just like it should,,,,,BUT..it disappears from certain angles.

Subject: animated object disappears???

Posted by [General Havoc](#) on Sun, 13 Apr 2003 14:53:54 GMT

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got a screenshot?

Subject: animated object disappears???

Posted by [Titan1x77](#) on Sun, 13 Apr 2003 16:42:41 GMT

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a screenie in this case wont help much...but i can make a beta of what im trying to accomplish if someone has the time to d-load and play it.

Any takers?

Subject: animated object disappears???

Posted by [General Havoc](#) on Sun, 13 Apr 2003 16:46:16 GMT

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I can take a look.

_General Havoc

Subject: animated object disappears???

Posted by [Titan1x77](#) on Sun, 13 Apr 2003 16:59:45 GMT

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ok...ill whip up a quick small test map and show you the problem....how may i contact you?

Subject: animated object disappears???

Posted by [General Havoc](#) on Sun, 13 Apr 2003 17:06:32 GMT

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generalhavoc@nodnl.net

Subject: animated object disappears???

Posted by [Titan1x77](#) on Sun, 13 Apr 2003 17:14:01 GMT

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Titan1x77ok...ill whip up a quick small test map and show you the problem....how may i contact you?

ok i zipped the .pkg to a 1.4mb d-load

Just stand back aim at object aim above or below and watch it disappear from all sorts of angles...

It'd be nice to chat with you during testing if you want me to set-up a 2 player server??

It's Sent

I'll be on WOL if you'd like to test with me

Subject: animated object disappears???

Posted by [General Havoc](#) on Sun, 13 Apr 2003 17:23:29 GMT

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Just received it now.

_General Havoc

Subject: animated object disappears???

Posted by [Havocman](#) on Sun, 13 Apr 2003 22:20:28 GMT

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AircraftkillerCan you stop making so many topics and start learning without people having to bottle-feed you?

Heres an Idea ACK

SHUT

THE

FUCK

UP

Holy shit when someone is trying to get some Help you have to Flame him or her.
