Subject: Renedeer - The endeering deer mod for C&C Renegade! (Version 1.0.0.1)
Posted by Jerad2142 on Tue, 27 Feb 2024 01:54:35 GMT

Happy birthday Renegade! I hope you have a very endeering birthday!

This mod makes Renegade a more endeering adventure, enjoy the single player campaign with its new deer enhanced cinematics (okay they're totally cursed).

Install Instructions:
*Place always4.dat in your Renegade/Data folder.

Uninstall Instructions:
*Delete always4.dat

Note: This requires Tiberian Technologies 4.8+
https://www.tiberiantechnologies.org/Downloads

Known Issues
*You won't be able to join any servers that aren't using this mod, and will have to remove always4.dat before you can (This is due to the desync it would cause to have people show up as deer for one player and humans for the rest, heads sticking through walls and all the crazy shit).
*Saved games made under this mod can't be opened by stock renegade, this is due to the new melee attack amongst other things.
*Level 2 has prisoners at the start you need to rescue, for some reason they wander off, the objective can be created if you kill their guards and then shoot the darker furred one once with a pistol (they need to take damage, if they're hurt to the min you won't be able to complete that objective).
*A crash can happen at the level 2 comm center, Unstoppable has made a fix but I'm not sure if the hot fix will release in time, (this affects stock ren as well) I recommend ion cannoning the comm center to avoid the crash.
*Mendoza boss can't hit anything with his melee attacks

Edit: Updated to version 1.0.0.1, fixed Mutant Petrova having unbound objects floating around her (was hard to see in the dark room).

File Attachments
1) Always4.zip, downloaded 470 times

Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Goztow on Tue, 27 Feb 2024 06:46:37 GMT

Oh deer!

Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Jerad2142 on Tue, 27 Feb 2024 06:47:20 GMT
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Goztow wrote on Mon, 26 February 2024 23:46Oh deer!

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by ExEric3 on Tue, 27 Feb 2024 19:06:47 GMT
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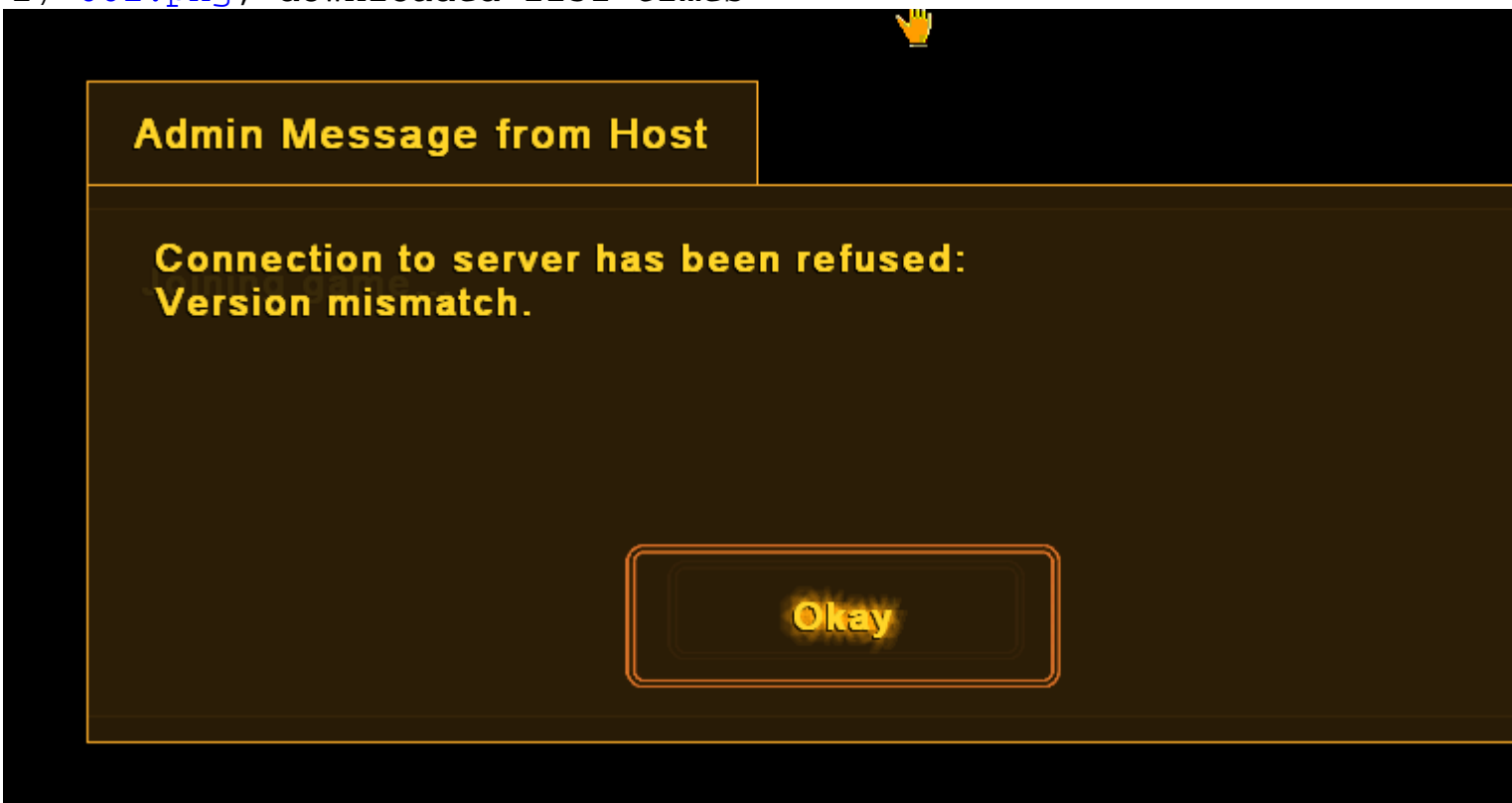Well with placed file in data dir people cant join.

Quote:Refused connection from Migeru(x.x.x.x)(4.8 )(8912): Version mismatch.
Refused connection from sameer6431(x.x.x.x)(4.8 )(8912): Version mismatch.
Refused connection from ExEric3(x.x.x.x)(4.8 )(8912): Version mismatch.

File Attachments
1) 001.png, downloaded 1132 times



2) 002.png, downloaded 1137 times

# Adv

| Icon | Host Name △ | Game N |
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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Jerad2142 on Wed, 28 Feb 2024 22:16:13 GMT
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ExEric3 wrote on Tue, 27 February 2024 12:06Well with placed file in data dir people cant join.

Quote:Refused connection from Migeru(x.x.x.x)(4.8 )(8912): Version mismatch.
Refused connection from sameer6431(x.x.x.x)(4.8 )(8912): Version mismatch.
Refused connection from ExEric3(x.x.x.x)(4.8 )(8912): Version mismatch.


Yeah this is due to the client being out of sync with the server, I added a note to the known issues that you'll have to remove always4.dat before you can join the server. In theory if a deer server is wanted all that will have to be done is run always4.dat through ttfs and make a global package for the server and make it downloadable for the clients.

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Unstoppable on Thu, 29 Feb 2024 13:17:38 GMT
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I may try do a Renedeer AOW server if you throw login credentials of a box at my face.

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Gen_Blacky on Fri, 01 Mar 2024 20:41:38 GMT
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This is deer amazing. DeerVoc


File Attachments
1) red deer sound 2.wav, downloaded 264 times

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Jerad2142 on Sat, 02 Mar 2024 04:26:15 GMT
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Unstoppable wrote on Thu, 29 February 2024 06:17I may try do a Renedeer AOW server if you throw login credentials of a box at my face.
I'm pretty sure the server I let you use is still on-line if you want to use that.

Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Unstoppable on Sat, 02 Mar 2024 16:43:35 GMT
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Server rdy whenever you port forward and throw a WOL nick at its face

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Jerad2142 on Sat, 02 Mar 2024 20:03:41 GMT
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Unstoppable wrote on Sat, 02 March 2024 09:43Server rdy whenever you port forward and throw a WOL nick at its face
You'll have to supply the WOL nick but the port is the same port that you used last I'm pretty sure.

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Subject: Re: Renedeer - The endeering deer mod for C&C Renegade!
Posted by Jerad2142 on Sat, 09 Mar 2024 00:56:29 GMT
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Updated to version 1.0.0.1, fixed Mutant Petrova having unbound objects floating around her (was hard to see in the dark room).

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