Subject: Dragonade 1.93 for Scripts 4.6.2 Posted by dblaney1 on Mon, 02 Oct 2017 18:49:33 GMT

View Forum Message <> Reply to Message

Edit: Added new DA 1.93 thats based on scripts 4.6 update 2.

Heres the files that were updated between 4.5 and 4.6:

DBScripts.cpp

imgBearHunter.cpp

imgBearHunter.h

JmgDeathMatch.h

imgMetroid.cpp

imgMetroid.h

JMGRenetBuster.h

JMGRenetBusters.cpp

imgUtility.cpp

jmgUtility.h

DB Innate.h

DefinitionMgrClass.cpp

dllmain.cpp

engine_tt.cpp

engine tt.h

engine_ttdef.h

DB General.h

DB_Innate.cpp

DB_Research_Terminals.cpp

DB_Research_Terminals.h

DBIKScripts.cpp

DBIKScripts.h

I ported Dragonade to scripts 4.6 and am releasing it to the public. This is unmodified Dragonade 1.9 with all the scripts and engine changes made between scripts 4.3 and 4.6 applied to it. No other changes were made. The prebuilt binaries are included as well as the source code.

Please let me know if this works on your servers. Make sure you update your server bits to the 4.6 ones on the tiberian technologies website.

File Attachments

```
1) DA1.92-scripts 4.5.zip, downloaded 327 times 2) DA1.93-scripts 4.6.zip, downloaded 286 times
```

Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by Gen_Blacky on Tue, 03 Oct 2017 20:18:01 GMT

View Forum Message <> Reply to Message

Thank Ya

Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by ExEric3 on Sun, 17 Dec 2017 18:31:39 GMT

View Forum Message <> Reply to Message

Thanks

Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by ExEric3 on Sun, 17 Dec 2017 19:48:42 GMT

View Forum Message <> Reply to Message

Can you port it to 4.6?

Subject: Re: Dragonade 1.92 for Scripts 4.5

Posted by [-HOH-]szymek777 on Sun, 13 May 2018 15:45:17 GMT

View Forum Message <> Reply to Message

bump

Subject: Re: Dragonade 1.93 for Scripts 4.6.1

Posted by dblaney1 on Tue, 15 May 2018 18:23:24 GMT

View Forum Message <> Reply to Message

Updated original post with download for DA 1.93 for scripts 4.6 update 2.

Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by [-HOH-]szymek777 on Wed, 27 Jun 2018 14:38:04 GMT

View Forum Message <> Reply to Message

I have problems with bandtest.dll something about pathfinding

PS. nvm i had to update server to scripts 4.6.2 first

Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by ExEric3 on Sun, 11 Nov 2018 13:02:33 GMT

Dblaney can you update it to 4.6.3?

Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by [-HOH-]szymek777 on Wed, 20 Feb 2019 20:25:49 GMT

View Forum Message <> Reply to Message

Can anyone tell me how to update it? I want to do it by myself. Step by step tutorial would be cool.

Subject: Re: Dragonade 1.93 for Scripts 4.6.2

Posted by dblaney1 on Mon, 04 Mar 2019 18:57:23 GMT

View Forum Message <> Reply to Message

[-HOH-szymek777 wrote on Wed, 20 February 2019 13:25] Can anyone tell me how to update it? I want to do it by myself. Step by step tutorial would be cool.

Hi, I actually updated it today and posted it.

You can find it here:

http://www.renegadeforums.com/index.php?t=msg&goto=493027&#msg_493027