
Subject: Broken spawn In C&C_Under?

Posted by [iRANian](#) on Sun, 23 Apr 2017 11:07:34 GMT

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Wasn't there a broken spawner on C&C_Under? In Hand of Nod or something??

Subject: Re: Broken spawn In C&C_Under?

Posted by [ehhh](#) on Sun, 23 Apr 2017 13:45:26 GMT

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dont think so, unless your thinking of field

Subject: Re: Broken spawn In C&C_Under?

Posted by [F1r3st0rm](#) on Tue, 25 Apr 2017 02:10:25 GMT

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yea there was on Under I remember. I think it was similar to Field where you fall through the ground

Subject: Re: Broken spawn In C&C_Under?

Posted by [Gen_Blacky](#) on Tue, 25 Apr 2017 04:11:58 GMT

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I can only think of field in the hand and missing spawners in city agt.those where the 2 main ones.

Subject: Re: Broken spawn In C&C_Under?

Posted by [iRANian](#) on Tue, 25 Apr 2017 08:26:34 GMT

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I do remember there being one on Under too lol.

Subject: Re: Broken spawn In C&C_Under?

Posted by [Gen_Blacky](#) on Thu, 27 Apr 2017 21:56:16 GMT

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I just noticed your fixes for under and not shipped with tt 4.3. Where they forgotten?

Subject: Re: Broken spawn In C&C_Under?

Posted by [iRANian](#) on Fri, 28 Apr 2017 06:16:52 GMT

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Most of them can be done server-side..
