
Subject: [Source] STGM - Shadow-Team Game Modifications

Posted by [Adad](#) on Sat, 12 Dec 2015 11:39:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

STGM, stands for Shadow-Team Game Modification which started in the mid of 2008 based on scripts 3.4.4 (I think, can't remember) solely used in Gamerz0ne and Shadow-Team servers (well, memories) with enhanced features for administration and from other servers. (Copy-cat will waste their time on features which are worth to copy)

That's the end of bullshit. Attached the source code and feel free to re-use if you found it useful.

No readme, no documentation and no support as usual.

What'll be next?

File Attachments

1) [STGM.zip](#), downloaded 214 times

Subject: Re: [Source] STGM - Shadow-Team Game Modifications

Posted by [ExEric3](#) on Sat, 19 Dec 2015 19:50:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nice release. Isn't there needed some *.ini file? Thanks

Subject: Re: [Source] STGM - Shadow-Team Game Modifications

Posted by [Adad](#) on Thu, 09 Jun 2016 16:04:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think those are.

File Attachments

1) [STGM.ini.zip](#), downloaded 151 times
