
Subject: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [iRANian](#) on Sat, 08 Nov 2014 15:33:32 GMT

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<http://www.assemblergames.com/forums/showthread.php?54194-Sonic-X-treme-Point-of-View-Info-help-required&p=782317&viewfull=1#post782317>

Quote:Found and tested concept demo of CC: Commando for Playstation, which I guess is/became CC Renegade. Included is a character viewer, a rough terrain viewer and a demo of the main character running around on the Road Atlanta race track (yes, it is weird)

Don't think he has released it yet.

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [liquidv2](#) on Sat, 08 Nov 2014 16:13:45 GMT

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getting into the nitty gritty history of Renegade
that's technically pre-historic Renegade - very cool
i'd love to see what it looked like

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [iRANian](#) on Sat, 08 Nov 2014 18:36:51 GMT

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Quote:The C&C Commando tech demo is really tiny, and not a playable build. It contains experiments of a model viewer with a couple of 3D models, a simple terrain viewer, and a weird demo with a commando character walking around on the Road Atlanta race track, taken from the Sports Car GT game the same team was developing.

It's legit too, the same leak has a early version of Sonic Extreme and he gave some of the files to some guy whose working on a Sonic Extreme remake in Unreal Engine 3, that guy showed the early build running in a Saturn emulator.

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [Doitle](#) on Sat, 08 Nov 2014 22:53:12 GMT

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Neato. What a random place for C&C to show up.

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [iRANian](#) on Thu, 20 Nov 2014 17:11:43 GMT

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<http://www.assemblergames.com/forums/showthread.php?54593-C-amp-C-Commando>

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [iRANian](#) on Sun, 23 Nov 2014 14:40:24 GMT

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Tech demo will be released soon. Here's a video of it:

<https://www.youtube.com/watch?v=tU0lpyWn14>

see

<http://www.assemblergames.com/forums/showthread.php?54593-C-amp-C-Commando>

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [danpaul88](#) on Sun, 23 Nov 2014 15:16:34 GMT

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The model viewer seems to have very similar controls to the final W3DView released with the modding tools.

Subject: Re: Someone found a PS1 tech demo for C&C:Renegade/Commando
Posted by [Mauler](#) on Sun, 23 Nov 2014 15:20:41 GMT

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cool stuff
